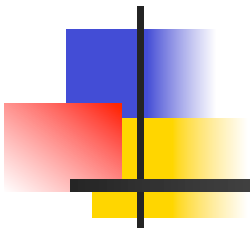
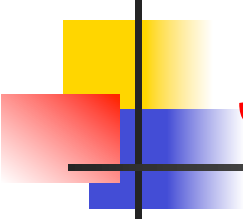


COMP 211: Review of Parallel Programming Concepts (Lectures 31, 34, 35, 39)



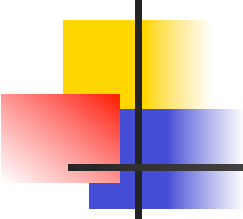
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Rice University



Anonymous Inner classes in Java (Lecture 31, slide 9)

```
public void start(final double rate)
{
    ActionListener adder = new
        ActionListener()
        { // anonymous inner class that implements ActionListener interface
          public void actionPerformed(ActionEvent evt)
          {
              double interest = balance * rate / 100;
              balance += interest;
          }
        };
    Timer t = new Timer(1000, adder);
    t.start();
    ...
}
```

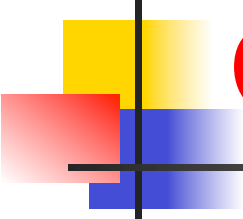
- This is saying, construct a new object of a class that implements the ActionListener interface, where the one required method (actionPerformed) is defined inside the brackets.



Java's Callable Interface (Lecture 31, slide 14)

- Introduced in J2SE 5.0 in `java.util.concurrent` package (remember to “import `java.util.concurrent`”)

```
public interface Callable<V> {  
    /**  
     * Computes a result, or throws an exception.  
     *  
     * @return computed result  
     * @throws Exception if unable to compute a result  
     */  
    V call( ) throws Exception;  
}
```



Task Decomposition using Callable (Lecture 31, slide 15)

```
// HTML renderer before decomposition
ImageData image1 = imageInfo.downloadImage(1);
ImageData image2 = imageInfo.downloadImage(2);
. . .
renderImage(image1);
renderImage(image2);

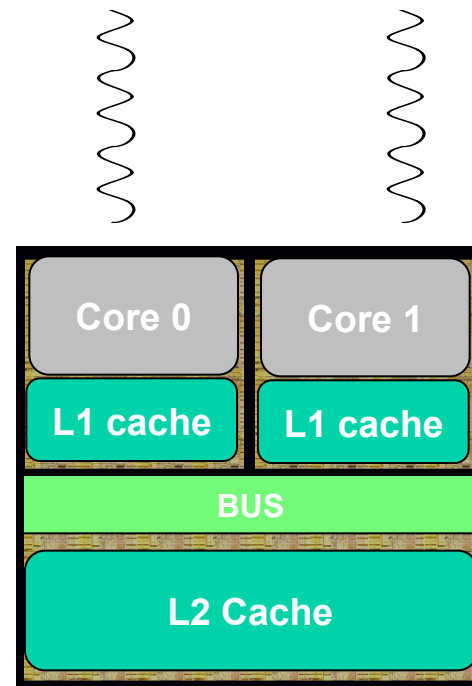
// HTML renderer after task decomposition
Callable<ImageData> task1 = new Callable<ImageData>() {
    public ImageData call() {return imageInfo.downloadImage(1);}};
Callable<ImageData> task2 = new Callable<ImageData>() {
    public ImageData call() {return imageInfo.downloadImage(2);}};
. . .
renderImage(task1.call());
renderImage(task2.call());
```

From Sequential to Parallel Task Decomposition

(Lecture 34, slide 18)

Key Observation:

If two *functional* tasks can be executed in any order, they can also be executed *in parallel*



Schematic of a Dual-core Processor

Executing a Callable task in a parallel Java Thread

(Lecture 34, slide 20)

```
// 1. Create a callable closure (lambda)
Callable<ArrayList<Integer>> left_c = ...

// 2. Package the closure as a task
final FutureTask<ArrayList<Integer>> task_A =
    new FutureTask<ArrayList<Integer>>(left_c);

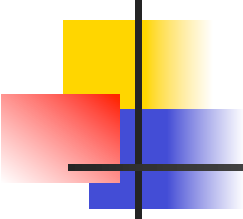
// 3. Start executing the task in a parallel thread
new Thread(task_A).start();

// 4. Wait for task to complete, and get its result
left_s = task_A.get();
```



Quicksort with Parallel Tasks (Lectures 34 & 39)

```
public static ArrayList<Integer> quickSort(ArrayList<Integer> a) {
    if (a.isEmpty()) return new ArrayList<Integer>();
    final ArrayList<Integer> left = new ArrayList<Integer>();
    final ArrayList<Integer> mid = new ArrayList<Integer>();
    final ArrayList<Integer> right = new ArrayList<Integer>();
    int pivot = a.get(a.size()/2); // Use midpoint element as pivot
    for (Integer i : a)
        if ( i < pivot ) left.add(i); // Use element 0 as pivot
        else if ( i > pivot) right.add(i);
        else mid.add(i)
    // Now, left, mid, right contain the three partitions of
    // array a with respect to pivot
    // Continue on next slide ...
```



Quicksort with Parallel Tasks (contd)

(Lectures 34 & 39)

```
FutureTask<ArrayList<Integer>> left_t = // Closure for recursive call
    new FutureTask<ArrayList<Integer>>(
        new Callable<ArrayList<Integer>>() {
            public ArrayList<Integer> call() { return quickSort(left); } } );
FutureTask<ArrayList<Integer>> right_t = // Closure for recursive call
    new FutureTask<ArrayList<Integer>>(
        new Callable<ArrayList<Integer>>() {
            public ArrayList<Integer> call() { return quickSort(right); } } );
// Execute each closure in a parallel thread
new Thread(left_t).start(); new Thread(right_t).start();
// Wait for result of FutureTask's left_t and right_t
ArrayList<Integer> left_s = left_t.get(); // Sorted version of left
ArrayList<Integer> right_s = right_t.get(); // Sorted version of right
boolean b = left_s.addAll(mid); b = left_s.addAll(right_s); return left_s;
} // quickSort
```


Example of long-running task with user feedback in GUI

(Lecture 35, slide 22)

```
private void longRunningTaskWithFeedback() {
    button.addActionListener(new ActionListener() {
        public void actionPerformed(ActionEvent e) {
            button.setEnabled(false);
            label.setText("busy");
            new Thread(new Runnable() {
                public void run() {
                    try { /* Do big computation */ }
                    finally {
                        GuiExecutor.instance().execute(
                            new Runnable() {
                                public void run() {
                                    button.setEnabled(true);
                                    label.setText("idle");
                                }
                            }); // Runnable for GuiExecutor
                    }
                }
            }).start(); // Runnable for new Thread
        }
    }); // ActionListener
} // Source: http://www.javaconcurrencyinpractice.com/listings/ListenerExamples.java
```

Note: `GuiExecutor` is available as open source code from the above site, but is NOT part of the Java Concurrent utilities library.



Summary of Lecture 39

- Trade-offs in Parallel Programming
 - Overhead
 - Memory
 - Serialization
- Computation Graph, Total Work (T_1), Critical Path Length (T_∞)
- Lower bounds in Computation Graph
 - $T_p \geq T_1/P$
 - $T_p \geq T_\infty$
- Amdahl's Law (for serial fraction, f_s , and parallel fraction, f_p)
 - $T_p \geq f_s * T_1 + f_p * T_1 / P$



Life beyond COMP 211

- Computer Science & Engineering has a lot to offer
 - Help solve major challenges facing the world
 - Energy, health care, national security, urban planning, ...
 - Work on intellectually stimulating problems
 - Cancer prevention, climate modeling, cloud computing, computational science, data mining, dynamics of social/financial networks, mobile computing, ...
 - Vast choice of career options
 - Animation, Design, Finance, Information Technology (hardware/software/services), Government, Law, Medicine, ...
- Talk to your major advisor!