

# Comp 311

# Functional Programming

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# Announcements

- Homework 2 Available from Piazza (Due October 6)
- Two Sigma Info Session at Huff House, 8pm Today

# Additional Syntactic Forms

# Repeated Parameters

- Scala allows the last parameter to a function to stand for zero or more arguments
- The arguments are placed into an Array of the given type

```
def squares(xs: Int*) =  
  for (x <- xs)  
    yield x*x
```

# Repeated Parameters

- Scala allows the last parameter to a function to stand for zero or more arguments
- The arguments are placed into an Array of the given type

```
squares(4, 2, 6, 5, 8)
```

```
squares()
```

```
squares(4, 2, 6, 8)
```

```
squares(3)
```

```
squares(4, 3, 7)
```

# Repeated Parameters

- Scala allows the last parameter to a function to stand for zero to many arguments
- The arguments are placed into an Array of the given type

```
def fnName(arg0, ..., argN: Type*) =  
  expr
```

# Repeated Parameters

- If you have an array and you wish to pass it to a repeated parameter, include the suffix `:_*`

```
squares(1,2,3,4,5) ↪  
ArrayBuffer(1, 4, 9, 16, 25)
```

# ArrayBuffers

- Buffers in Scala enable incremental creation of sequences
  - Support destructive append, prepend, insert
    - We have not talked about destructive operations yet
    - Just pretend they are arrays for now
  - Random access to elements
- ArrayBuffers are simply Buffers implemented using Arrays



# Repeated Parameters

- If you have an array and you wish to pass it to a repeated parameter, include the suffix `:_*`

```
val myArray = Array(1,2,3)
    squares(myArray: _*)
```

# Guidelines on Repeated Parameters

- Use repeated parameters to provide factory methods for collections classes

`List(1,2,3,4,5)`

- Use repeated parameters for methods that map over an immediately provided set of values

`squares(1,2,3,4,5)`

- Use repeated parameters for folds over an immediately provided set of values

`sum(1,2,3,4,5)`

# Named Arguments

- With *named arguments*, the arguments to a function can be passed in any order
- Each argument must be prefixed with the name of the parameter and an equals sign:

```
def speed(distance: Double, time: Double) =  
    distance/time
```

```
speed(time = 5.0, distance = 2.0)
```

# Named Arguments

- If positional arguments are mixed with named arguments, the positional arguments must come first

```
def speed(distance: Double, time: Double) =  
    distance/time
```

```
speed(2.0, time = 5.0)
```

# Guidelines on Named Arguments

- Named arguments add bulk to function applications
- Use when:
  - There are multiple arguments of the same type
  - It's important which arguments correspond to which parameters
  - There is no natural order for the arguments
  - The expected order of the arguments is difficult to remember

# Default Parameter Values

- Function parameters can include default values:

```
case class Circle(radius: Double = 1) extends Shape {  
  val pi = 3.14
```

```
  def area = { pi * radius * radius }
```

```
  def makeLikeMe(that: Shape): Circle = this
```

```
}
```

- The argument for a parameter with a default value can be omitted at the call site:

Circle()

# Guidelines of Default Parameter Values

- Consider default parameter values instead of static overloading
- Use when there is a common argument value that is usually used
  - A default I/O source, file location, etc.

Imports



# Importing a Member of a Package

```
import scala.collection.immutable.List
```

# Importing Multiple Members of a Package

```
import scala.collection.immutable.{List, Vector}
```

# Importing and Renaming Members of a Package

```
import scala.collection.immutable.{List=>SList, Vector}
```

# Importing All Members of a Package

```
import scala.collection.immutable._
```

Note that `*` is a valid identifier in Scala!

# Combining Notations

```
import scala.collection.immutable._
```

same meaning as:

```
import scala.collection.immutable._
```

# Combining Notations

```
import scala.collection.immutable.{List=>SList, _}
```

Imports all members of the package but renames  
**List** to **SList**

# Combining Notations

```
import scala.collection.immutable.{List=>_,_}
```

Imports all members of the package except for  
**List**

# Importing a Package

```
import scala.collection.immutable
```

Now sub-packages can be denoted by shorter names:

```
immutable.List
```



# Importing and Renaming Packages

```
import scala.collection.{immutable => I}
```

Allows members to be written like this:

```
I.List
```

# Importing Members of An Object

```
import Arithmetic._
```

Allows members such as `Arithmetic.gcd` to be  
write like this:

```
gcd
```

# Implicit Imports

The following imports are implicitly included in your program:

```
import java.lang._  
import scala._  
import Predef._
```

# Package java.lang

- Contains all the standard Java classes
- This import allows you to write things like:

`Thread`

instead of:

`java.lang.Thread`

# Package scala

- Provides access to the standard Scala classes:  
`BigInt`, `BigDecimal`, `List`, etc.

# Object Predef

- Definitions of many commonly used types and methods, such as:

`require, ensuring, assert`

# Visibility Modifier Private

For a method `Arithmetic.reduce` in package `Rationals`

Modifier	Explanation
no modifier	public access
private	private to class <code>Arithmetic</code>

# Higher Order Functions



# Comprehensions

$$\{2x \mid x \in xs\}$$

# Mapping a Computation Over a List

```
def double(xs: List) = {  
  xs match {  
    case Empty => Empty  
    case Cons(y,ys) => Cons(2 * y, double(ys))  
  }  
}
```

# Mapping a Computation Over a List

```
def negate(xs: List) = {  
  xs match {  
    case Empty => Empty  
    case Cons(y,ys) => Cons(-y, negate(ys))  
  }  
}
```

# Negation as a Comprehension

$$\{-x \mid x \in xs\}$$

# Generalizing a Mapping Computation

```
def map(f: Int => Int, xs: List) = {  
  xs match {  
    case Empty => Empty  
    case Cons(y,ys) => Cons(f(y), map(f,ys))  
  }  
}
```

# Mapping a Computation Over a List

```
val xs = Cons(1, Cons(2, Cons(3, Cons(4, Cons(5, Cons(6, Empty)))))
```

```
negate(xs)  $\mapsto^*$ 
```

```
Cons(-1, Cons(-2, Cons(-3, Cons(-4, Cons(-5, Cons(-6, Empty)))))
```

```
double(xs)  $\mapsto^*$ 
```

```
Cons(1, Cons(4, Cons(9, Cons(16, Cons(25, Cons(36, Empty)))))
```

# Mapping a Computation Over a List

```
val xs = Cons(1, Cons(2, Cons(3, Cons(4, Cons(5, Cons(6, Empty)))))
```

```
map(-_, xs) ↦*
```

```
Cons(-1, Cons(-2, Cons(-3, Cons(-4, Cons(-5, Cons(-6, Empty)))))
```

```
map(x => 2 * x, xs) ↦*
```

```
Cons(2, Cons(4, Cons(6, Cons(8, Cons(10, Cons(12, Empty)))))
```

# Recall Our Sum Function Over Lists

```
def sum(xs: List): Int = {  
  xs match {  
    case Empty => 0  
    case Cons(y, ys) => y + sum(ys)  
  }  
}
```



In Mathematics, We Might  
Write this as a Summation

$$\sum_{x \in X} x$$

# And Our Product Function Over Lists

```
def product(xs: List): Int = {  
  xs match {  
    case Empty => 1  
    case Cons(y, ys) => y * product(ys)  
  }  
}
```

In Mathematics, We Might  
Write this as a Product

$$\prod_{x \in X} x$$

# We Abstract to a Reduction Function Over Lists

```
def reduce(base: Int, f: (Int, Int) => Int, xs: List): Int = {  
  xs match {  
    case Empty => base  
    case Cons(y,ys) => f(y, reduce(base, f, ys))  
  }  
}
```

# Example Reductions

```
val xs = Cons(1, Cons(2, Cons(3, Cons(4, Cons(5, Cons(6, Empty)))))
```

```
reduce(0, (x,y) => x + y, xs) ↦* 21
```

```
reduce(1, (x,y) => x * y, xs) ↦* 720
```

# Min and Max

```
def max(xs: List) = {  
  reduce(Int.MinValue, (x,y) => if (x > y) x else y, xs)  
}
```

```
def min(xs: List) = {  
  reduce(Int.MaxValue, (x,y) => if (x < y) x else y, xs)  
}
```

# Simplifying Function Literals

- When *each* parameter is used only once in the body of a function literal, and in the order in which they are passed:
  - We can drop the parameter list
  - We simply write the body with an `_` at the place where each parameter is used

For example,

`((x: Int, y: Int) => (x + y))`

becomes

`_ + _`

# Example Reductions

```
val xs = Cons(1, Cons(2, Cons(3, Cons(4, Cons(5, Cons(6, Empty))))))
```

```
reduce(0, _+_, xs) ↦* 21
```

```
reduce(1, _*_ , xs) ↦* 720
```

Note the multiple parameters





# Combining Map and Reduce

$$\sum_{x \in xs} x^2 + 1$$

# Combining Map and Reduce

```
reduce(0, _+_, map(x => x*x + 1, xs))
```

# Summation

```
def summation(xs: List, f: Int => Int) =  
  reduce(0, _+_, map(f, xs))
```

# Summation

```
def square(x:Int) = x * x  
summation(xs, square(_)+1)
```

# More Syntactic Sugar

- Functions defined with **def** can be passed as arguments whenever an expression of a compatible function type is expected
- What constitutes a compatible function type?

# Partially Applied Functions

- If we want to pass a function as an argument, but supply some of the arguments to the function ourselves, we can wrap an application to the function in a function literal:

```
map(x => x + 1, xs)
```

# Partially Applied Functions

- If we want to pass a function as an argument, but supply some of the arguments to the function ourselves, we can wrap an application to the function in a function literal:

```
map(x => x + 1, xs)
```

which is equivalent to

```
map(_ + 1, xs)
```

# Partially Applied Functions

- **Eta Expansion:** Wrapping a function in function literal that takes all of the arguments of `f` and immediately calls `f` with those arguments

`(x: Int) => square(x)`

is equivalent to

`square`



# Mapping a Computation Over a List

We can use eta expansion to pass operators  
as arguments:

```
map(x => -x, xs)
```

# Mapping a Computation Over a List

We are also using eta expansion when using underscore notation:

```
map(-_, xs)
```