## COMP 515: Advanced Compilation for Vector and Parallel Processors

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-http://www.cs.rice.edu/~ken/comp515/


## Homework 1: Solution to Problem 2.2

```
DO K = 1, 100
    DO J = 1, 100
        DO I = 1, 100
        A(I+1,J,K)=A(I,J,5) + B
        END DO
    END DO
END DO
```



Consider flow dependence from iteration ( $k, j, i$ ) to iteration ( $k^{\prime}, j^{\prime}, i^{\prime}$ )

- Occurs when $k=5, j=j j^{\prime}, i+1=i^{\prime}$. Also $k \leq k^{\prime}$ for all plausible flow dependences $\rightarrow$ direction vector for flow dependence must be ( $\leq,=,<$ )
Consider anti dependence from iteration ( $k, j, i$ ) to iteration ( $k^{\prime}, j^{\prime}, i^{\prime}$ )
- Occurs when $5=k^{\prime}, j=j^{\prime}, i=i^{\prime}+1$. Also $k<k^{\prime}$ for all plausible anti dependences $\rightarrow$ direction vector for anti dependence must be ( $<,=$,$\rangle )$
Consider output dependence from iteration ( $k, j, i$ ) to iteration ( $k^{\prime}, j^{\prime}, i^{\prime}$ )
- Occurs when $k=k^{\prime}, j=j^{\prime}, i+1=i^{\prime}+1$. Not possible for a loop-carried dependence. $\rightarrow$ no output dependence


## Homework 1: Solution to Problem 2.3

Recap: dependence vectors for loop nest in Problem 2.2

$$
\begin{aligned}
& =\{(\leq,=,<),(<,=,\rangle)\} \\
& =\{(<,=,<),(=,=,<),(<,=,>)\}
\end{aligned}
$$

- Note that the K and I loop both carry dependences, but the middle J loop does not. Therefore, the $J$ loop can be executed in parallel as follows:

```
DO K = 1, 100
    PARALLEL DO J = 1, 100 ! Paral1e1 1oop
        DO I = 1, 100
        A(I+1,J,K) = A(I,J,5) + B
        END DO
    END PARALLEL DO
END DO
```


# Dependence: Theory and Practice (Loop Distribution, Vectorization) Algorithm) 

Allen and Kennedy, Chapter 2

## Loop Distribution

- Can statements in loops which carry dependences be vectorized?

```
D0 I = 1, N
A(I+I)=B(I) + C
D(I) = A(I) + E
ENDDO
```

- Dependence: $S_{1} \delta_{1} S_{2}$ can be converted to:

```
S A A (2:N+1) = B(1:N) + C
S D D(1:N) = A(1:N) + E
```


## Loop Distribution

```
DO \(I=1, N\)
\(S_{1}\)
    \(A(I+1)=B(I)+C\)
\(S_{2} \quad D(I)=A(I)+E\)
    ENDDO
```

- transformed to:

```
DO I = 1, N
```

$S_{1} \quad A(I+1)=B(I)+C$
ENDDO
DO $I=1, N$
$S_{2} \quad D(I)=A(I)+E$
ENDDO

- leads to:

| $S_{1}$ | $A(2: N+1)=B(1: N)+C$ |
| :--- | :--- |
| $S_{2}$ | $D(1: N)=A(1: N)+E$ |

## Loop Distribution

- Loop distribution fails if there is a cycle of dependences

```
    DO I = 1, N
    Si A(I+I)=B(I) +C
    S2 B(I+1)=A(I) + E
    ENDDO
S}\mp@subsup{\delta}{1}{}\mp@subsup{S}{2}{}\mathrm{ and }\mp@subsup{S}{2}{}\mp@subsup{\delta}{1}{}\mp@subsup{S}{1}{
```

- What about:

```
    DO \(I=1, N\)
\(S_{1}\)
\(B(I)=A(I)+E\)
\(S_{2} \quad A(I+1)=B(I)+C\)
ENDDO
```


## Simple Vectorization Algorithm

```
procedure vectorize (L, D)
// L is the maximal loop nest containing the statement.
// D is the dependence graph for statements in L.
```



```
    graph D restricted to L' (Tarjan);
construct }\mp@subsup{L}{p}{}\mathrm{ from L by reducing each Si}\mp@subsup{S}{i}{}\mathrm{ to a single node and compute }\mp@subsup{D}{p}{}\mathrm{ , the
    dependence graph naturally induced on }\mp@subsup{L}{p}{}\mathrm{ by D;
let {\mp@subsup{p}{1}{},\mp@subsup{p}{2}{},\ldots,\mp@subsup{p}{m}{}}\mathrm{ be the m nodes of }\mp@subsup{L}{p}{}\mathrm{ numbered in an order consistent with }\mp@subsup{D}{p}{}\mathrm{ (use}
    topological sort);
    for i=1 to m do begin
                    if }\mp@subsup{p}{i}{}\mathrm{ is a dependence cycle then
        generate a DO-loop nest around the statements in p;
            else
        directly rewrite pi in Fortran 90, vectorizing it with respect to every loop
        containing it;
    end
end vectorize
```


## Problems With Simple Vectorization

```
    DO I = 1, N
        DO J = 1, M
        A(I+1,J) = A(I,J) + B
```

    ENDDO
    ENDDO

- Dependence from $S_{1}$ to itself with $d(i, j)=(1,0)$
- Key observation: Since dependence is at level 1 , we can vectorize the inner loop!
- Can be converted to:

```
    DO I = 1, N
    S ( A (I+1,1:M) = A(I,1:M) + B
    ENDDO
```

- The simple algorithm does not capitalize on such opportunities


## Advanced Vectorization Algorithm

```
procedure codegen(R, k, D);
// R is the region for which we must generate code.
// k is the minimum nesting level of possible parallel loops.
// D is the dependence graph among statements in R..
find the set {S S }\mp@subsup{|}{2}{}\mp@subsup{S}{2}{\prime}\ldots.,\mp@subsup{S}{m}{}}\mathrm{ of maximal strongly-connected
    regions in the dependence graph D restricted to R;
construct }\mp@subsup{R}{p}{}\mathrm{ from R by reducing each S; to a single node and
    compute }\mp@subsup{D}{p}{}\mathrm{ , the dependence graph naturally induced on }\mp@subsup{R}{p}{}\mathrm{ by D;
let {\mp@subsup{p}{1}{},\mp@subsup{p}{2}{},\ldots,\mp@subsup{p}{m}{}}\mathrm{ be the m nodes of R R numbered in an order}
    consistent with D (use topological sort to do the numbering);
for i=1 to m do begin
    if p}\mp@subsup{p}{i}{}\mathrm{ is cyclic then begin
        generate a level-k DO statement;
        let }\mp@subsup{D}{i}{}\mathrm{ be the dependence graph consisting of all dependence edges in D that are at level
            k+1 or greater and are internal to pi;
        codegen ( }\mp@subsup{\textrm{p}}{\textrm{i}}{},\textrm{k}+1,\mp@subsup{\textrm{D}}{\textrm{i}}{\prime}\mathrm{ );
        generate the level-k ENDDO statement;
    end
    else
        generate a cocttrinstatement for }\mp@subsup{p}{i}{}\mathrm{ in r( }\mp@subsup{p}{i}{})-k+1\mathrm{ dimensions, where r ( }\mp@subsup{p}{i}{})\mathrm{ is the number of
end
```


## Advanced Vectorization Algorithm

```
DO I = 1, 100
S I X(I) = Y(I) + 10
    DO J = 1, 100
S 2 B (J) = A (J,N)
                DO K = 1, 100
S S A (J+1,K)=B(J)+C(J,K)
ENDDO
S4 Y(I+J)=A(J+1,N)
    ENDDO
```

ENDDO


## Advanced Vectorization Algorithm

```
DO I = 1, 100
Si X(I) = Y(I) + 10
    DO J = 1, 100
S2}\quadB(J)=A(J,N
        DO K = 1, 100
S3}\quad\textrm{A}(\textrm{J}+1,K)=B(J)+C(J,K
        ENDDO
S 4 Y(I+J) = A(J+1,N)
    ENDDO
```


## ENDDO

Simple dependence testing procedure:
True dependence from $S_{4}$ to $S_{1}$
$\mathrm{I}_{0}+\mathrm{J}=\mathrm{I}_{0}+\Delta \mathrm{I}$
$\Rightarrow \Delta \mathrm{I}=\mathrm{J}$
As J is always positive

$\Rightarrow$ Direction is " $<$ "

## Advanced Vectorization Algorithm

```
DO I = 1, 100
S I X(I) = Y(I) + 10
    DO J = 1, 100
S 2 B (J) = A (J,N)
                DO K = 1, 100
S3}
ENDDO
S 4 Y(I+J) = A (J+1,N)
    ENDDO
```


## ENDDO

$\mathrm{S}_{2}$ and $\mathrm{S}_{3}$ : dependence via $\mathrm{B}(\mathrm{J})$
I does not occur in either subscript (D.V = *)
We get:
$\mathrm{J}_{0}=\mathrm{J}_{0}+\Delta \mathrm{J}$
$\Rightarrow \Delta \mathrm{J}=0$

$\Rightarrow$ Direction vectors $=(*,=)$

## Advanced Vectorization Algorithm

- codegen called at the outermost level
- $\mathrm{S}_{1}$ will be vectorized, and moved later due to topological sort

```
DO I = 1, 100
    codegen({S S , S S , S S }, 2})
ENDDO
X(1:100) = Y(1:100) + 10
```

```
DO I = 1, 100
S ( X(I) = Y(I) + 10
    DO J = 1, 100
S2}\quadB(J)=A(J,N
    DO K = 1, 100
            A (J+1,K) =B (J) +C (J,K)
    ENDDO
                                    Y(I+J) = A(J+1, N)
```

ENDDO
ENDDO

## Advanced Vectorization Algorithm

- codegen ( $\left.\left.\left\{\mathrm{S}_{2}, \mathrm{~S}_{3}, \mathrm{~S}_{4}\right\}, 2\right\}\right)$
- level-1 dependences are stripped off

```
DO I = 1, 100
    DO J = 1, 100
        codegen({{年, S S }, 3})
        ENDDO
S 4 Y(I+1:I+100) = A (2:101,N)
ENDDO
X(1:100) = Y(1:100) + 10
```



## Advanced Vectorization Algorithm

- codegen $\left.\left(\left\{\mathrm{S}_{2}, \mathrm{~S}_{3}\right\}, 3\right\}\right)$
- level-2 dependences are stripped off


$$
\mathrm{DO} \mathrm{I}=1,100
$$

$$
\mathrm{DO} J=1, \quad 100
$$

$$
B(J)=A(J, N)
$$

$$
A(J+1,1: 100)=B(J)+C(J, 1: 100)
$$

ENDDO
$Y(I+1: I+100)=A(2: 101, N)$
ENDDO

$X(1: 100)=Y(1: 100)+10$

# Enhancing Fine-Grained Parallelism 

Chapter 5 of Allen and Kennedy

## Fine-Grained Parallelism

Techniques to enhance fine-grained parallelism:

- Loop Interchange
- Scalar Expansion
- Scalar Renaming
- Array Renaming


## Loop Shifting (Permutation)

- Motivation: Identify loops which can be moved and interchange them to "optimal" nesting levels
- Theorem 5.3 In a perfect loop nest, if loops at level i, i+1, .., ,i+n carry no dependence, it is always legal to shift these loops inside of loop $i+n+1$. Furthermore, these loops will not carry any dependences in their new position.


## Loop Shifting

```
DO I = 1, N
    DO J = 1, N
        DO K = 1, N
            A(I,J) = A(I,J) + B(I,K)*C(K,J)
                    | J K
                                    (=, =, <)
```

    ENDDO
    ENDDO
    ENDDO

- S has true, anti and output dependences on itself, hence codegen will fail as recurrence exists at innermost level
- Use loop shifting to shift loops I and J inside loop K:

DO $K=1, N$
DO $\mathrm{I}=1, \mathrm{~N}$
DO $J=1, N$
$S \quad A(I, J)=A(I, J)+B(I, K) * C(K, J)$
ENDDO

## Loop Shifting

```
DO K= 1, N
    DO I = 1, N
        DO J = 1, N
K IJ
(<,=,=)
S
\[
A(I, J)=A(I, J)+B(I, K) * C(K, J)
\]
ENDDO
ENDDO
```

ENDDO

## codegen vectorizes to:

DO $K=1, N$

$$
A(1: N, 1: N)=A(1: N, 1: N)+\operatorname{SPREAD}(B(1: N, K), 2) * \operatorname{SPREAD}(C(K, 1: N), 1)
$$

## Loop Selection

- Loop Shifting doesn't always find the best loop to move. Consider:

```
    DO I = 1, N
    DO J = 1, M
        A(I+1,J+1)=A(I,J) + A(I+1,J)
```

    ENDDO
    ENDDO

- Direction matrix: $\left[\begin{array}{ll}< & < \\ = & <\end{array}\right)$
- Loop shifting algorithm will fail to uncover vector loops; however, interchanging the loops can lead to:

DO $J=1, M$

ENDDO

$$
\left[\begin{array}{ll}
< & < \\
< & =
\end{array}\right]
$$

- Need a more general algorithm


## Loop Selection

- Loop selection:
-Select a loop at nesting level $p \geq k$ that can be safely moved outward to level $k$ and shift the loops at level $k, k+1, \ldots, p-1$ inside it



## Fully Permutable Loop Nest

- A contiguous set of $k \geq 1$ loops, $i_{j}, \ldots, i_{j+k-1}$ is fully permutable if all permutations of $i_{j}, \ldots, i_{j+k-1}$ are legal
- Data dependence test: Loops $i_{j}, \ldots, i_{j+k-1}$ are fully permutable if for each dependence vector $\left(d_{1}, \ldots, d_{n}\right)$ carried at levels $j \ldots j$ $+k-1$, each of $d_{j}, \ldots, d_{j+k-1}$ is non-negative
- Fundamental result (to be discussed later in course): a set of $k$ fully permutable loops can be transformed using only Interchange, Reversal and Skewing transformations into an equivalent set of $k$ loops where $k-1$ of the loops are parallel


## Scalar Expansion and its use in Removing Anti and Output Dependences



- leads to:

$$
\begin{array}{ll}
S_{1} & T \$(1: N)=A(1: N) \\
S_{2} & A(1: N)=B(1: N) \\
S_{3} & B(1: N)=T \$(1: N) \\
& T=T \$(N)
\end{array}
$$

## Scalar Expansion

- However, not useful in removing true dependences. Consider:

```
DO I = 1, N
    T = T + A(I) + A(I+1)
    A(I) = T
```

ENDDO

- Scalar expansion gives us:

```
    T$(0) = T
    DO I = 1, N
S1 T$(I) = T$(I-1) + A(I) + A(I+1)
S2 A(I) = T$(I)
ENDDO
\(T=T \$(N)\)
```



## Scalar Expansion: Safety

- Scalar expansion is always safe
- When is it useful?
- Brute force approach: Expand all scalars, vectorize, shrink all unnecessary expansions.
-However, we want to predict when expansion is useful i.e., when scalar expansion can enable a dependence edge to be deleted
- Dependences due to reuse of memory location vs. reuse of values
- Dependences due to reuse of values must be preserved (true dependences)
- Dependences due to reuse of memory location can be deleted by expansion (anti \& output dependences)
- This is also why functional languages are easier to parallelize, at the cost of increased memory overhead


## Scalar Expansion: Covering Definitions

- A definition $D$ of a scalar $S$ is a covering definition for loop $L$ if a definition of $S$ placed at the beginning of $L$ reaches no uses of $S$ that occur past $D$.

DO $I=1,100$

$Y(I)=T$
covering
ENDDO
covering

ENDIF

## Scalar Expansion: Covering Definitions

- A covering definition does not always exist:

```
    DO I = 1, 100
    IF (A(I) .GT. 0) THEN
S 1 T = X (I)
    ENDIF
S 2 Y(I) = T
    ENDDO
```


## Scalar Expansion: Covering Definitions

- We will consider a collection of covering definitions

```
    DO I = 1, 100
        IF (X(I) .GT. 0) THEN
            T = X(I)
        ELSE
S2 T = -X(I)
    ENDIF
S 3 Y(I) = T
ENDDO
```

SSA-based definition

- There is a collection $C$ of covering definitions for $T$ in a loop if either:
- There exists no $\phi$-function at the beginning of the loop that merges versions of $T$ from outside the loop with versions defined in the loop, or,
- The $\phi$-function within the loop has no SSA edge to any $\phi$-function including itself


## Scalar Expansion: Covering Definitions

- Remember the loop which had no covering definition:

DO $I=1,100$
IF (A (I) .GT. O) THEN
$S_{1}$
$T=X(I)$
ENDIF
$S_{2} \quad Y(I)=T$
ENDDO

- To form a collection of covering definitions, we can insert dummy assignments:

DO $I=1,100$
IF (A (I) .GT. O) THEN
$\mathrm{S}_{1} \quad \mathrm{~T}=\mathrm{X}(\mathrm{I})$
ELSE
$\mathrm{S}_{2} \quad \mathrm{~T}=\mathrm{T}$

『NDT下

## Scalar Expansion: SSA-based Algorithm

Given the collection of covering definitions, we can carry out scalar expansion for a normalized loop:

- Create an array T\$ of appropriate length
- For each $S$ in the covering definition collection $C$, replace the $T$ on the left-hand side by $T \$(I)$.
- For every other definition of $T$ and every use of $T$ in the loop body reachable by SSA edges that do not pass through $S_{0}$, the $\phi$-function at the beginning of the loop, replace T by $\mathrm{T} \$(\mathrm{I})$.
- For every use prior to a covering definition (direct successors of $S_{0}$ in the SSA graph), replace $T$ by $T \$(I-1)$.
- If $S_{0}$ is not null, then insert $T \$(0)=T$ before the loop.
- If there is an SSA edge from any definition in the loop to a use outside the loop, insert $T=T \$(U)$ after the loop, were $U$ is the loop upper bound.


## Scalar Expansion: Covering Definitions

After inserting covering definitions:
$S_{1}$

```
```

DO I = 1, 100

```
```

DO I = 1, 100
IF (A(I) .GT. 0) THEN
IF (A(I) .GT. 0) THEN
T = X(I)
T = X(I)
ENDIF

```
    ENDIF
```

S

```
```

DO I = 1, 100
IF (A(I) .GT. O) THEN
ELSE
T = T
ENDIF
Y(I) = T
ENDDO

```

ENDDO
After scalar expansion:
```

T\$ (0) = T
DO $I=\frac{1, ~}{100} 10$
.GT. 0)
THEN
$S_{1} \quad T \$(I)=X(I)$
ELSE
$S_{2} \quad \mathrm{~T} \$(\mathrm{I})=\mathrm{T}$ ( $\left.\mathrm{I}-1\right)$
ENDIF
$S_{3} \quad Y(I)=T \$(I)$
ENDDO

```

\section*{Deletable Dependences}
- Uses of \(T\) before covering definitions are expanded as T\$(I - 1)
- All other uses are expanded as T\$(I)
- The deletable dependences are:
- Backward carried antidependences
- Backward carried output dependences
- Forward carried output dependences
-Loop-independent antidependences into the covering definition
-Loop-carried true dependences from a covering definition to a use after the covering definition

\section*{Scalar Expansion: Drawbacks}
- Expansion increases memory requirements
- Solutions:
- Expand in a single loop
- Strip mine loop before expansion
-Forward substitution:
```

DO I = 1, N
T = A(I) + A(I+1)
A(I) = T + B(I)

```
ENDDO
DO \(I=1, N\)
    \(A(I)=A(I)+A(I+1)+B(I)\)
ENDDO

\section*{Scalar Renaming}

- Renaming scalar T :

DO \(I=1,100\)


\section*{Scalar Renaming}

\section*{- will lead to:}
```

S T T2$(1:100) = D(1:100) - B(1:100)
S4 A(2:101) = T2$(1:100) * T2$(1:100)
S S T1$(1:100) = A(1:100) + B(1:100)
S C C(1:100) = T1$(1:100) + T1$(1:100)
T = T2\$(100)

```

\section*{Scalar Renaming}
- Renaming algorithm partitions all definitions and uses into equivalent classes, each of which can occupy different memory locations.
- Use the definition-use graph to:
- Pick definition
- Add all uses that the definition reaches to the equivalence class
- Add all definitions that reach any of the uses...
- ..until fixed point is reached
- Example:
\begin{tabular}{cc} 
& IF \(\quad(\ldots)\) THEN \\
\(S_{1}\) & \(\mathrm{~T}=\ldots\) \\
ELSE \\
\(S_{2}\) & \(\mathrm{~T}=\ldots\) \\
& ENDIF \\
\(\mathrm{S}_{3} \quad \ldots=\mathrm{T}\) \\
\(\mathrm{S}_{4}\) & \(\mathrm{~T}=\ldots\)
\end{tabular}
```

IF (...) THEN
T1 = ...
ELSE
T1 = ...
ENDIF
... = T1
T2 = ...
... = T2

```

\section*{Scalar Renaming: Profitability}
- Scalar renaming will break recurrences in which a loopindependent output dependence or anti-dependence is a critical element of a cycle
- Relatively cheap to use scalar renaming
- Usually done by compilers when calculating live ranges for register allocation

\section*{Array Renaming}

- Rename \(A(I)\) to \(A^{\prime}(I)\) :

- Dependences remaining: \(S_{1} \delta_{\infty} S_{2}\) and \(S_{3} \delta_{1} S_{1}\)

\section*{Array Renaming: Profitability}
- Examining dependence graph and determining minimum set of critical edges to break a recurrence is NP-complete!
- Solution: determine edges that are removed by array renaming and analyze effects on dependence graph
- procedure array_partition:
- Assumes no control flow in loop body
-Identifies collections of references to arrays which refer to the same value
- Identifies deletable output dependences and antidependences
- Use this procedure to generate code
- Minimize amount of copying back to the "original" array at the beginning and the end

\section*{Homework \#3 (Written Assignment)}
1. Solve exercise 3.6 in book
- This is case 4 of Lemma 3.3
—Read Definitions 3.1, 3.2, 3.3 and Lemmas 3.1, 3.2, 3.3 before starting
- Due in class on Tuesday, Oct \(8^{\text {th }}\)
- Honor Code Policy: All submitted homeworks are expected to be the result of your individual effort. You are free to discuss course material and approaches to problems with your other classmates, the teaching assistants and the professor, but you should never misrepresent someone else's work as your own. If you use any material from external sources, you must provide proper attribution.```

