

Comp 311

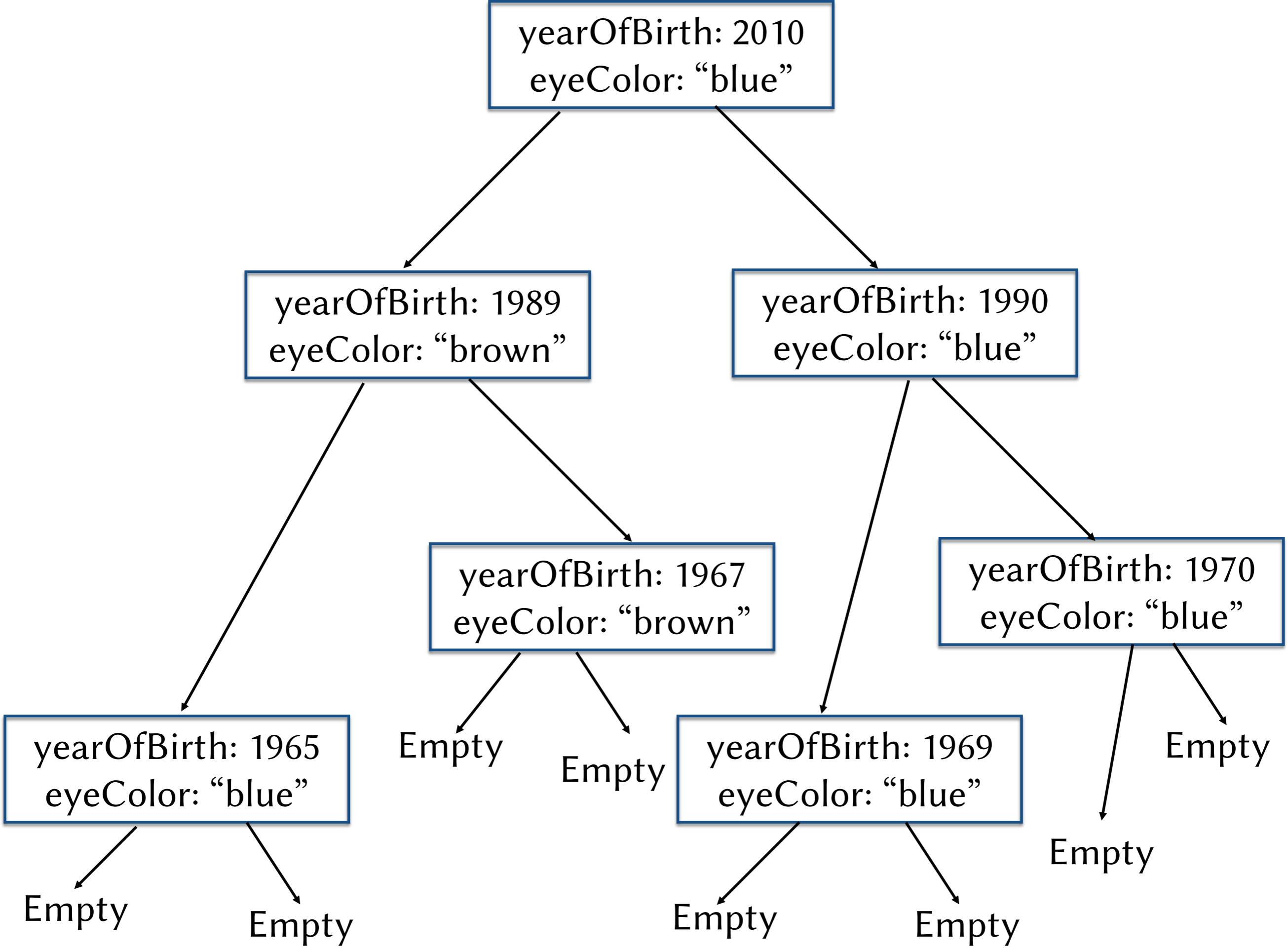
Functional Programming

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Family Trees

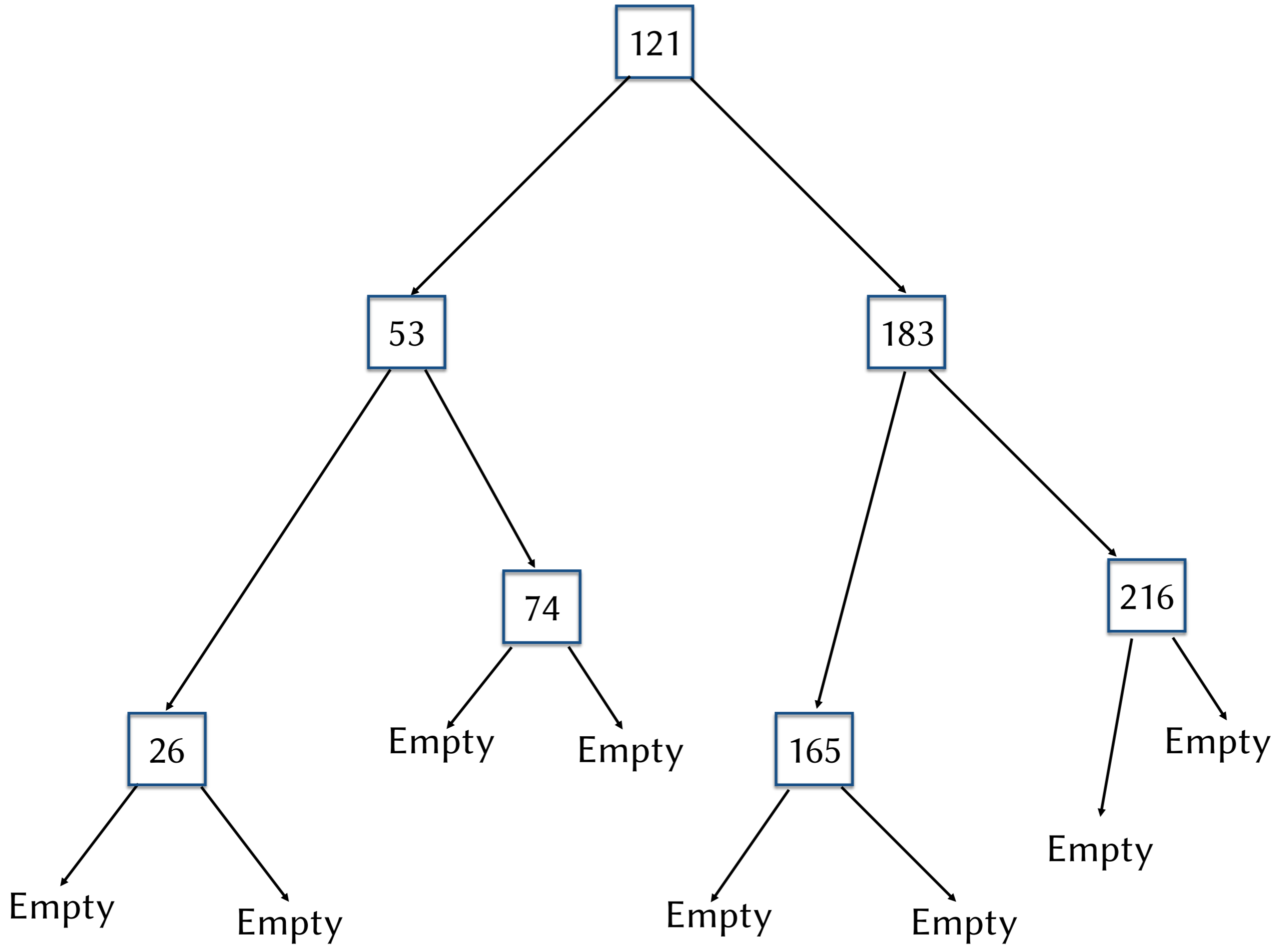
```
TreeNode ::= Empty
           | Child(TreeNode,
                   TreeNode,
                   Int,
                   String)
```

Binary Search Trees

Binary Search Trees

- We define trees containing only Ints
- To help us find elements quickly, we abide by the following invariant:
 - At a given node containing value n :
 - All values in the left subtree are less than n
 - All values in the right subtree are greater than n



Binary Search Trees

```
abstract class BinarySearchTree {  
    def contains(n: Int): Boolean  
    def insert(n: Int): BinarySearchTree  
}
```

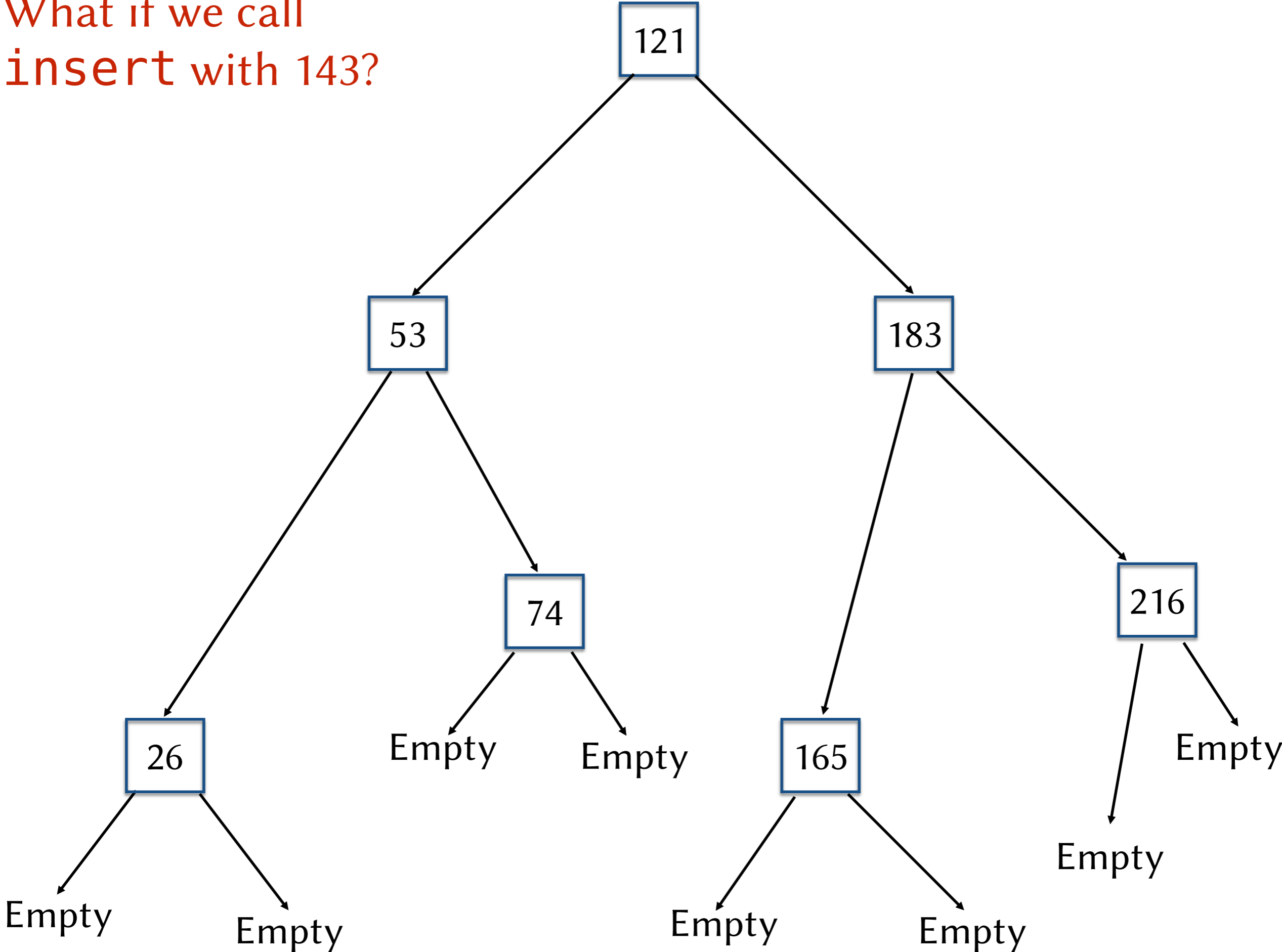
Binary Search Trees

```
case object EmptyTree extends BinarySearchTree {  
  def contains(n: Int) = false  
  def insert(n: Int) = ConsTree(n, EmptyTree, EmptyTree)  
}
```

Binary Search Trees

```
case class ConstTree(m: Int,  
                    left: BinarySearchTree,  
                    right: BinarySearchTree)  
extends BinarySearchTree {  
  
  def contains(n: Int): Boolean = {  
    if (n < m) left.contains(n)  
    else if (n > m) right.contains(n)  
    else true // n == m  
  }  
  def insert(n: Int) = {  
    if (n < m) ConstTree(m, left.insert(n), right)  
    else if (n > m) ConstTree(m, left, right.insert(n))  
    else this // n == m  
  }  
}
```

What if we call
insert with 143?



Traversing Multiple Recursive Datatypes

Taking the First Few Elements

```
def take(n: Nat, xs: List): List = {  
  // require n <= size(xs)  
  (n, xs) match {  
    case (Zero, xs) => Empty  
    case (Next(m), Cons(y, ys)) => Cons(y, take(m, ys))  
  }  
}
```

Taking the First Few Elements

```
def take(n: Int, xs: List): List = {  
  require ((n >= 0) && (n <= size(xs)))  
  (n,xs) match {  
    case (0, xs) => Empty  
    case (n, Cons(y, ys)) => Cons(y, take(n-1, ys))  
  }  
}
```


Dropping the First Few Elements

```
def drop(n: Int, xs: List): List = {  
  require ((n >= 0) && (n <= size(xs)))  
  (n, xs) match {  
    case (0, xs) => xs  
    case (n, Cons(y, ys)) => drop(n-1, ys)  
  }  
}
```

Functional Update of a List

```
def update(xs: List, i: Nat, y: Int): List = {  
  require (xs != Empty) // && i < size(xs)  
  
  (xs, i) match {  
    case (Cons(z, zs), Zero) => Cons(y, zs)  
    case (Cons(z, zs), Next(j)) => Cons(z, update(zs, j, y))  
  }  
}
```

Functional Update of a List

```
def update(xs: List, i: Int, y: Int): List = {  
  require ((i >= 0) && (i < size(xs)))  
  assert (xs != Empty) // implied by requirements  
  
  (xs, i) match {  
    case (Cons(z, zs), 0) => Cons(y, zs)  
    case (Cons(z, zs), _) => Cons(z, update(zs, i-1, y))  
  }  
}
```

Design Abstraction

Our Function Templates

Reveal Common Structure

```
def containsZero(xs: List): Boolean = {  
  xs match {  
    case Empty => false  
    case Cons(n, ys) => (n == 0) || containsZero(ys)  
  }  
}
```

```
def containsOne(xs: List): Boolean = {  
  xs match {  
    case Empty => false  
    case Cons(n, ys) => (n == 1) || containsOne(ys)  
  }  
}
```

Our Function Templates Reveal Common Structure

```
def contains(m: Int, xs: List): Boolean = {  
  xs match {  
    case Empty => false  
    case Cons(n, ys) => (n == m) || contains(m, ys)  
  }  
}
```

But Sometimes the Part We Want to Abstract Is a Function

```
def below(m: Int, xs: List): List = {  
  xs match {  
    case Empty => Empty  
    case Cons(n, ys) => {  
      if (n < m) Cons(n, below(m, ys))  
      else below(m, ys)  
    }  
  }  
}
```

But Sometimes the Part We Want to Abstract Is a Function

```
def above(m: Int, xs: List): List = {  
  xs match {  
    case Empty => Empty  
    case Cons(n, ys) => {  
      if (n > m) Cons(n, above(m, ys))  
      else above(m, ys)  
    }  
  }  
}
```


Taking Functions As Parameters

```
def filter(f: (Int)=>Boolean, xs: List): List = {  
  xs match {  
    case Empty => Empty  
    case Cons(n, ys) => {  
      if (f(n)) Cons(n, filter(f, ys))  
      else filter(f, ys)  
    }  
  }  
}
```

Passing Functions as Arguments

```
val xs = Cons(1, Cons(2, Cons(3, Cons(4, Cons(5, Cons(6, Empty))))))
```

```
filter((n: Int) => (n > 0)), xs) ↪*  
Cons(1, Cons(2, Cons(3, Cons(4, Cons(5, Cons(6, Empty))))))
```

```
filter((n: Int) => (n < 0)), xs) ↪*  
Empty
```

```
filter((n: Int) => (n < 3)), xs) ↪*  
Cons(1, Cons(2, Empty))
```

Passing Functions as Arguments

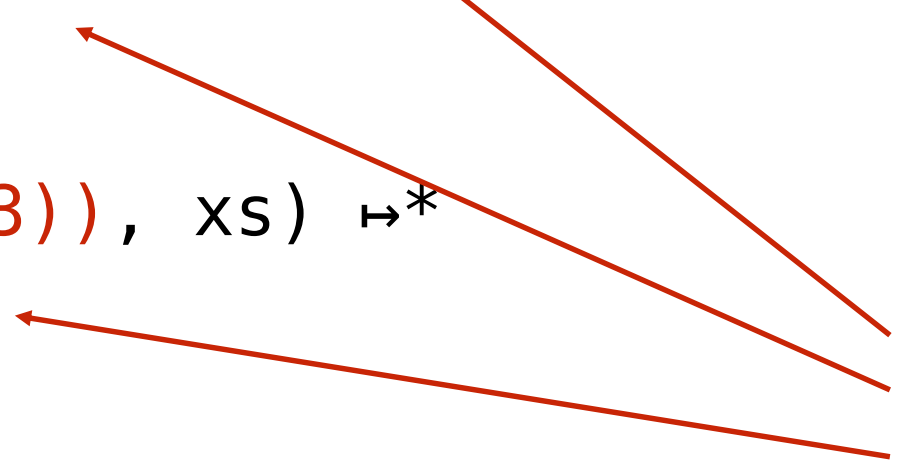
```
val xs = Cons(1, Cons(2, Cons(3, Cons(4, Cons(5, Cons(6, Empty))))))
```

```
filter(((n: Int) => (n > 0))), xs) ↪*  
Cons(1, Cons(2, Cons(3, Cons(4, Cons(5, Cons(6, Empty))))))
```

```
filter(((n: Int) => (n < 0))), xs) ↪*  
Empty
```

```
filter(((n: Int) => (n < 3))), xs) ↪*  
Cons(1, Cons(2, Empty))
```

These are
function literals



First-Class Functions

- Function literals are expressions with static arrow types that reduce to *function values*
- The value type of a function value is also an arrow type
- Function values are first-class values:
 - They are allowed to be passed as arguments
 - They are allowed to be returned as results

Simplifying Function Literals

- Parameter types on function literals are allowed to be elided whenever the types are clear from context

```
filter((n: Int) => (n > 0)), xs)
```

can be written as

```
filter((n) => (n > 0)), xs)
```

Simplifying Function Literals

- Parentheses around a single parameter is allowed to be omitted

```
filter((n) => (n > 0)), xs)
```

can be written as

```
filter(n => (n > 0), xs)
```

Simplifying Function Literals

- When a single parameter is used only once in the body of a function literal:
 - We can drop the parameter list
 - We simply write the body with an `_` at the place where the parameter is used

For example,

```
((x: Int) => (x < 0))
```

becomes

```
_ < 0
```

Passing Function Literals As Arguments

```
val xs = Cons(1, Cons(2, Cons(3, Cons(4, Cons(5, Cons(6, Empty)))))  
    filter(_ < 3, xs) ↪* Cons(1, Cons(2, Empty))
```


Guidelines On Using Function Literals

- Function literals are well-suited to situations in which:
 - The function is only used once
 - The function is not recursive
 - The function does not constitute a key concept in the problem domain

Comprehensions

$$\{2x \mid x \in xs\}$$

Mapping a Computation Over a List

```
def double(xs: List) = {  
  xs match {  
    case Empty => Empty  
    case Cons(y, ys) => Cons(2 * y, double(ys))  
  }  
}
```

Mapping a Computation Over a List

```
def negate(xs: List) = {  
  xs match {  
    case Empty => Empty  
    case Cons(y, ys) => (-y, negate(ys))  
  }  
}
```

Negation as a Comprehension

$$\{-x \mid x \in xS\}$$

Generalizing a Mapping Computation

```
def map(f: Int => Int, xs: List): List = {  
  xs match {  
    case Empty => Empty  
    case Cons(y, ys) => Cons(f(y), map(f, ys))  
  }  
}
```

Mapping a Computation Over a List

```
val xs = Cons(1, Cons(2, Cons(3, Cons(4, Cons(5, Cons(6, Empty))))))
```

```
negate(xs) ↦*
```

```
Cons(-1, Cons(-2, Cons(-3, Cons(-4, Cons(-5, Cons(-6, Empty))))))
```

```
double(xs) ↦*
```

```
Cons(1, Cons(4, Cons(9, Cons(16, Cons(25, Cons(36, Empty))))))
```

Mapping a Computation Over a List

```
val xs = Cons(1, Cons(2, Cons(3, Cons(4, Cons(5, Cons(6, Empty))))))
```

```
map(-_, xs) ↪*
```

```
Cons(-1, Cons(-2, Cons(-3, Cons(-4, Cons(-5, Cons(-6, Empty))))))
```

```
map(x => 2 * x, xs) ↪*
```

```
Cons(2, Cons(4, Cons(6, Cons(8, Cons(10, Cons(12, Empty))))))
```


Recall Our Sum Function Over Lists

```
def sum(xs: List): Int = {  
  xs match {  
    case Empty => 0  
    case Cons(y, ys) => y + sum(ys)  
  }  
}
```

In Mathematics, We Might
Write this as a Summation

$$\sum_{x \in X} x$$

And Our Product Function Over Lists

```
def product(xs: List): Int = {  
  xs match {  
    case Empty => 1  
    case Cons(y, ys) => y * product(ys)  
  }  
}
```

In Mathematics, We Might
Write this as a Product

$$\prod_{x \in X} x$$

We Abstract to a Reduction Function Over Lists

```
def reduce(base: Int, f: (Int, Int) => Int, xs: List): Int = {  
  xs match {  
    case Empty => base  
    case Cons(y, ys) => f(y, reduce(base, f, ys))  
  }  
}
```

Example Reductions

```
val xs = Cons(1, Cons(2, Cons(3, Cons(4, Cons(5, Cons(6, Empty))))))
```

```
reduce(0, (x,y) => x + y, xs) ↦* 21
```

```
reduce(1, (x,y) => x * y, xs) ↦* 720
```

Min and Max

```
def max(xs: List) = {  
  reduce(Int.MinValue, (x,y) => if (x > y) x else y, xs)  
}
```

```
def min(xs: List) = {  
  reduce(Int.MaxValue, (x,y) => if (x < y) x else y, xs)  
}
```

Simplifying Function Literals

- When *each* parameter is used only once in the body of a function literal, and in the order in which they are passed:
 - We can drop the parameter list
 - We simply write the body with an `_` at the place where each parameter is used

For example,

```
((x: Int, y: Int) => (x + y))
```

becomes

```
_ + _
```


Example Reductions

```
val xs = Cons(1, Cons(2, Cons(3, Cons(4, Cons(5, Cons(6, Empty))))))
```

```
reduce(0, _+_, xs) ↦* 21
```

```
reduce(1, *__, xs) ↦* 720
```



Note the multiple parameters

Combinations of Maps and Reductions

$$\sum_{x \in \mathcal{X}_S} x^2 + 1$$

Combinations of Maps and Reductions

```
reduce(0, _+_ , map(x => x*x + 1, xs))
```

Summation

```
def summation(xs: List, f: Int => Int) =  
  reduce(0, _+_, map(f, xs))
```

Summation

```
def square(x: Int) = x * x  
summation(xs, square(_)+1)
```