Comp 311 Functional Programming

Eric Allen, Two Sigma Investments Robert "Corky" Cartwright, Rice University Sağnak Taşırlar, Two Sigma Investments

- The approach of starting with the end goal in a proof and working backwards has applicability beyond type checking
- In the general case, there might be more than one rule that could apply
- Thus, we cannot expect to prove every theorem simply by working backwards from the goal

A Tactical Theorem Prover

- A tactical proof assistant allows us to interactively solve a proof by working backwards from goals
- We start with a single goal
- Every time we apply a tactic, we might solve some goals but also generate new subgoals

- We define a tactic to be a function that takes a collection of one or more goals and returns a pair consisting of:
 - A partial proof of one of the goals
 - A collection of goals

- A partial proof of a goal is a function that:
 - Takes one or more sequents as arguments and
 - Returns the goal sequent by applying only inference rule functions to its arguments
 - Applying this function effectively checks the validity of the proof

- The collection of goals returned by a tactic might include:
 - Some of the goals passed to the tactic
 - Some new goals produced by the tactic

 We define the type ProofState as consisting of a set of goal sequents:

type ProofState = List[Sequent]

 We define the type PartialProof as a function from a list of Sequents to a Sequent

type PartialProof = List[Sequent] => Sequent

- The PartialProof has a "hole" in it for each sequent in its parameter list
- The sequents to fill these holes must be supplied via their own proofs

type PartialProof = List[Sequent] => Sequent

 We could now define tactics to be functions from ProofStates to pairs of PartialProofs with ProofStates:

type Tactic = ProofState => (PartialProof, ProofState)

- Equivalently, we can say that the Tactic type is a monad
- It can be defined as an application of StateAction:

```
def tactic(state: ProofState => (PartialProof, ProofState)) =
   StateAction[ProofState, PartialProof](state)
```

An Example Tactic for Assumption

```
val assumptionTactic = tactic {
  (proofState: ProofState) => {
    proofState match {
      case ((gamma :- a) :: goals) =>
        def partialProof(proofs: List[Sequent]) = {
          assumption(gamma :- a)
        (partialProof, goals)
      case _ => throw TacticError(...)
```

An Example Tactic for Assumption

```
val andTactic = tactic {
  (proofState: ProofState) => {
    proofState match {
      case ((gamma :- (a \land\ b)) :: goals) =>
        def partialProof(proofs: List[Sequent]) = {
          proofs match {
            case proofA :: proofB :: Nil =>
              andIntro(proofA, proofB)
            case _ => throw ProofError(...)
        (partialProof, (gamma :- a) :: (gamma :- b) :: goals)
      case _ => throw TacticError(...)
```

An Example Manual Proof Session Using Tactics

```
val seq = (p + empty :- p)
val proof = assumptionTactic(List(seq))
proof._1(Nil)
```

An Example Proof Session Using Map

```
val seq = (p + empty :- p)
assumptionTactic.map(partialProof => partialProof(Nil)) {
   List(seq)
}
```

An Example Proof Session Using For Expressions

```
val seq = (p + empty :- p)

val strategy = for {
  partialProof <- assumptionTactic
} yield partialProof(Nil)

strategy(seq)</pre>
```

An Example Manual Proof Session Using Tactics

```
val seq = (p + (q + empty)) :- (p /\ q)
val proofState = List(seq)
val step1 = andTactic(proofState)
val step2 = assumptionTactic(step1._2)
val step3 = assumptionTactic(step2._2)
step1._1(List(step2._1(Nil), step3._1(Nil)))
```

An Example Proof Session Using Map and Flatmap

```
val seq = (p + (q + empty)) :- (p /\ q)
andTactic.flatMap(step1 =>
   assumptionTactic.flatMap(step2 =>
   assumptionTactic.map(step3 =>
     step1(List(step2(Nil),step3(Nil))))))
(List(seq))
```

An Example Proof Session Using For Expressions