

Corky Cartwright
Department of Computer Science
Rice University



Announcements and Plan

 Reminder: Homework 2 due Friday at 10 am.

- Plan for today
 - What is a mutually referential (inductive/recursive) data definition and corresponding recursion template
 - Simple and deep examples illustrating the approach.

A Sample Mutually Referential Data Definition

```
; Descendant trees [compare to ancestor trees]
; A person is a structure
; * (make-person loc n)
 where loc is a list-of-person (the children
   of the person), and n is a symbol.
; A list-of-person is either
; * empty, or
; * (cons p lop) where p is a person, and lop
; is a list-of-person
```

Why Are Mutual References Used Here?

A person is a tree node with a *variable* number of subtrees (children). Hence, the children component of a person must be a list, which has a separate self-referential definition. Note that the definition of person refers to list-of-person and the definition of list-of-person refers back to person.



Mutual Templates

- Common terminology: mutually recursive/inductive instead of mutually referential
- Writing one function on any of these types requires writing a set of functions for all the mutually recursive types
- Each reference to a mutually recursive type in a data definition corresponds to a different recursive call to the appropriate function in the corresponding template.
- The template for list-of-alpha is different when listof-alpha is used in a mutually referential data definition

Descendant Tree Templates

```
; A person is a structure
   (make-person n loc)
; where n is a symbol (the name of the person) and
; loc is a list-of-person.
(define-struct person (name children))
# 1
person-fn: person -> ...
(define (person-fn ... p ...)
  (... (person-name p) ...
       (lop-fn (person-children ... p ...))
   ...))
 COMP 211, Spring 2010
```

Templates, cont.

```
; A list-of-person is either
; empty, or
; (cons p lop) where
; where p is a person and lop is a list-of-person
; loc-fn: list-of-person -> ...
; (define (lop-fn ... lop ...)
; (cond [(empty? lop) ...]
; [else
; ... (person-fn ... (first lop) ...) ...
; (lo-fn ... (rest lop) ...)]))
```



Function calls in templates

- Mutually recursive calls are part of template
 - Use of a mutually recursive type is just the same as a recursive use of a type itself
 - A set of mutually recursive type definitions is really one big recursive type definition with multiple parts and each part has a template
- The form of the function calls in the template(s) is crucial for ensuring termination



- For the inductive (self-referential) types we saw before today, a recursive functions terminates if
 - it handles the base case(s) cleanly, and
 - it only makes recursive calls on substructures of its primary argument, e.g., the rest of a non-empty list
- Mutually recursive (referential) definitions are the same
 - Example: Imagine a type box that can contain bags, and a type bag that can contain boxes. Why does the template ensure termination?
 - Any box will be bigger than any bag it contains
 - · Similarly for bags.
 - No infinite descending chains of containment.

Code

 Write a function that counts the people in a descendant tree

Note: Mutual "defines" should be contiguous

Another Example (Unix File System)

```
: A file is either:
   a raw-file, or
   a dir (short for directory)
; A dir is a structure
  (make-dir lonf) where lonf is a list-of-namedFile
(define-struct dir (namedFiles))
; A list-of-namedFile is ...
: A namedFile is a structure
  (make-namedFile name f) where name is a symbol and f
; is a file.
(define-struct namedFile (name file))
```

Templates

Templates cont.

```
(define (lonf-fn ... lonf ... )
    (cond [(empty? lonf) ... ]
        [(cons? lonf) ...
        ... (namedFile-fn ... (first lonf) ... ) ... )
        ... (lonf-fn ... (rest lonf) ...) ... ]))

; A namedFile is a structure
; (make-namedFile name f) where name is a symbol and f is a file.
(define (namedFile-fn ... nf ...)
        ... (namedFile-name nf) ...
        ... (file-fn ... (namedFile-file nf) ... ) ... )
```

Example function on file system

```
; find?: dir symbol -> boolean
; Purpose: (find? d n) determines whether a file with name n
 occurs in directory d.
; Instantiated template
(define (find? d n) ... (nFiles-find? (dir-nFiles d) n) ... )
(define (nFiles-find? lonf n)
  (cond [(empty? lonf) ...]
        [(cons? lonf)
         ... (nFile-find? (first lonf) n)
         ... (nFiles-find? (rest lonf) n) ... ]))
(define (nFile-find? nf n)
  ... (nFile-name nf) ...
  ... (file-find? (nFile-file nf) n) ...)
```

Example function cont.

```
(define (nFiles-find? lonf n)
  (cond [(empty? lonf) ...]
        [(cons? lonf)
         ... (nFile-find? (first lonf) n) ...
         ... (nFiles-find? (rest lonf) n) ... ]))
(define (nFile-find? nf n)
  ... (nFile-name nf) ...
  ... (nFile-find? (nFile-file nf) n) ...)
(define (file-find? f n)
  (cond [(rawFile? f) ... ]
        [(dir? f) ... (find? f n) ... ]))
1#
```

Code

```
(define (find? d n) (nFiles-find? (dir-nFiles d) n))
(define (nFiles-find? lonf n)
  (cond [(empty? lonf) false]
        [(cons? lonf)
         (or (nFile-find? (first lonf) n)
             (nFiles-find? (rest lonf) n)]))
(define (nFile-find? nf n)
  (or (equal? (nFile-name nf) n)
      (file-find? (nFile-file nf) n))
(define (file-find? f n)
  (cond [(rawFile? f) false]
        [(dir? f) (find? f n)]))
|#
```



For Next Class

- Attend lab and start on homework
- Read assigned portions of HTDP.