



Functions as Values

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Functional Abstraction

- A powerful tool
 - Makes programs more concise
 - Avoids redundancy
 - Promotes “single point of control”
- Generally involves polymorphic contracts (contracts containing type variables)
- What we cover today for lists applies to *any* recursive (self-referential) type



Look for the pattern

- One function:

```
; add1-each : (listOf number) -> (listOf number)
; adds one to each number in list
(define (add1-each l)
  (cond [(empty? l) empty]
        [else
         (cons (add1 (first l))
               (add1-each (rest l)))]))
```



Look for the pattern

- Another function function:

```
; not-each : (listOf boolean) -> (listOf boolean)
; complements each boolean in the list
(define (not-each l)
  (cond [(empty? l) empty]
        [else (cons (not (first l))
                     (not-each (rest l)))])))
```



Codify the pattern

- Abstracting with respect to `add1`, `not`, and the element type in the lists:

```
; map : (X -> X), (listOf X) -> (listOf X)
; applies f to each element in l
(define (map f l)
  (cond [(empty? l) empty]
        [else (cons (f (first l))
                     (map f (rest l)))]))
```



Generalize the pattern

- Do all occurrences of **x** in contract of **map** need to be of the same type?

```
; map : (X -> Y) (listOf X) -> (listOf Y)
; (map f l) returns the list consisting of f
; applied to each element in l
```

```
(define (map f l)
  (cond [(empty? l) empty]
        [else (cons (f (first l))
                     (map f (rest l)))]))
```



Tip on Generalizing Types

- When we generalize, we **only** replace
 - specific types (like `number` or `symbol`)
 - by type *variables* (like `X` or `Y`)
- We **never** replace a type by the `any` type, which actually means
 - `number | boolean | listOf number | listOf ... | number -> number | ...`
- What goes wrong if we use `any`? We cannot *instantiate* (bind) `any` as a custom type.



Use the pattern

- `map` can be used with *any* unary function.
- `(map not 1)`
- `(map sqr 1)`
- `(map length 1)`
- `(map first 1)`
- `(map symbol? 1)`
- Note: Other recursive data types also have maps!



More about `map`

- Powerful tool for parallel computing!
- Has elegant properties (from mathematics):
 - $(\text{map } f (\text{map } g l)) = (\text{map } (\text{compose } f g) l)$
 - Soon we will see how to define `compose`
- For fun: Checkout Google's "map/reduce"



Better notation for function values

- Assume we want to square all of the elements in a list. How can we do using `map` in a compact expression? We need simple notation for denoting new functions without using `local`. Alonzo Church invented such a notation in the 1930's called *lambda*-notation. In Church's scheme $\lambda x.M$ denotes the function f defined by the equation $f(x) = M$.
- Lisp (the progenitor of Scheme) adopted this notation for new functions. In particular,
(`lambda` ($x_1 \dots x_n$) E)
denotes the function f defined by:
(`define` (f $x_1 \dots x_n$) E)



Examples of lambda

- `;; square the elements in a list`
- `(map (lambda (x) (* x x)) '(1 2 3 4))`
- `;; compose: (Y -> Z) (X -> Y) -> (X -> Z)`
- `(define (compose f g)
 (lambda (x) (f (g x))))`
- `(map (compose add1 sub1) '(1 2 3 4))`

Expressing lambda using local

Straightforward, but ugly

```
(lambda (x1 ... xn) M) =>  
(local [(define (new-v x1 ... xn) M)] new-v)
```



Templates as functions

- Recall the template for lists:

```
; (define (fn l)
;   (cond
;     [(empty? l) ...]
;     [else ... (first l)
;              ... (fn (rest l))
;              ... ]))
```

- Can we construct a function `foldr` that takes the "... " for `empty?` and the "... " for `else` as parameters `init` and `op`? Yes. The `op` parameter must be a function because it must process `(first l)` and `(fn (rest l))`.



Templates as functions

- It would look just like this:
- `;; the contract is not obvious;`

```
(define (fold op init l)
  (cond [(empty? l) init]
        [else
         (op (first l)
              (fold op init (rest l)))]))
```
- Can we express all functions we've written using `fold`?
- Note: `fold` is called `foldr` in the Scheme library, terminology which is based on a **false** duality. The `foldl` operation (which associates to the left) should not exist in the Scheme library because lists are built right-to-left, not left-to-right. The `foldl/foldr` pairing pretends that lists are symmetric and can be naturally scanned right-to-left as well right-to-left. They can't and solutions based on `foldl` are obscenely inefficient.



map in terms of fold

Can we write `map` in terms of `fold`? Yes.

```
map : (X->Y) (listOf X) -> (listOf Y)
(define (map f l)
  (fold (lambda (x l)(cons (f x) l))
        empty
        l))
```



What is the type of fold?

- fold: $(X \ Y \rightarrow Y) \ Y \ (\text{listOf } X) \rightarrow Y$
- $(\text{fold } \text{op } \text{init} \ (\text{list } e_1 \ .. \ e_n)) = (\text{op } e_1 \ (\dots (\text{op } e_n \ \text{init}) \dots))$
- $= e_1 \ \text{op} \ (\dots (e_n \ \text{op } \text{init}) \dots)$ [infix]

- Reasoning: in $(\text{fold } \text{op } \text{init} \ l)$, l is a `listOf X`, where X is determined by the value of l . op is applied to $(\text{first } l)$ and $(\text{fold } \text{op } \text{init} \ (\text{rest } l))$, implying op has inputs e and y of type X and Y .



For Next Class

- Homework due next Monday. Don't dally.
- Reading:
 - Ch 21-22: Abstracting designs and first class functions