
COMP 322: Fundamentals of Parallel Programming

Lecture 7: Parallel N-Queens algorithm, Finish Accumulators

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Worksheet #6 solution: Parallelizing Pascal's Triangle with Futures and Memoization

There are four variants of the Binomial Coefficients program provided in four different HJlib methods in the next page:

- Sequential Recursive without Memoization (`chooseRecursiveSeq()`)
- Parallel Recursive without Memoization (`chooseRecursivePar()`)
- Sequential Recursive with Memoization (`chooseMemoizedSeq()`)
- Parallel Recursive with Memoization (`chooseMemoizedPar()`)

Your task is to analyze the WORK, CPL, and Ideal Parallelism for these four versions, for the input $N = 4$, and $K = 2$. Assume that each call to `ComputeSum()` has $COST = 1$, and all other operations are free.

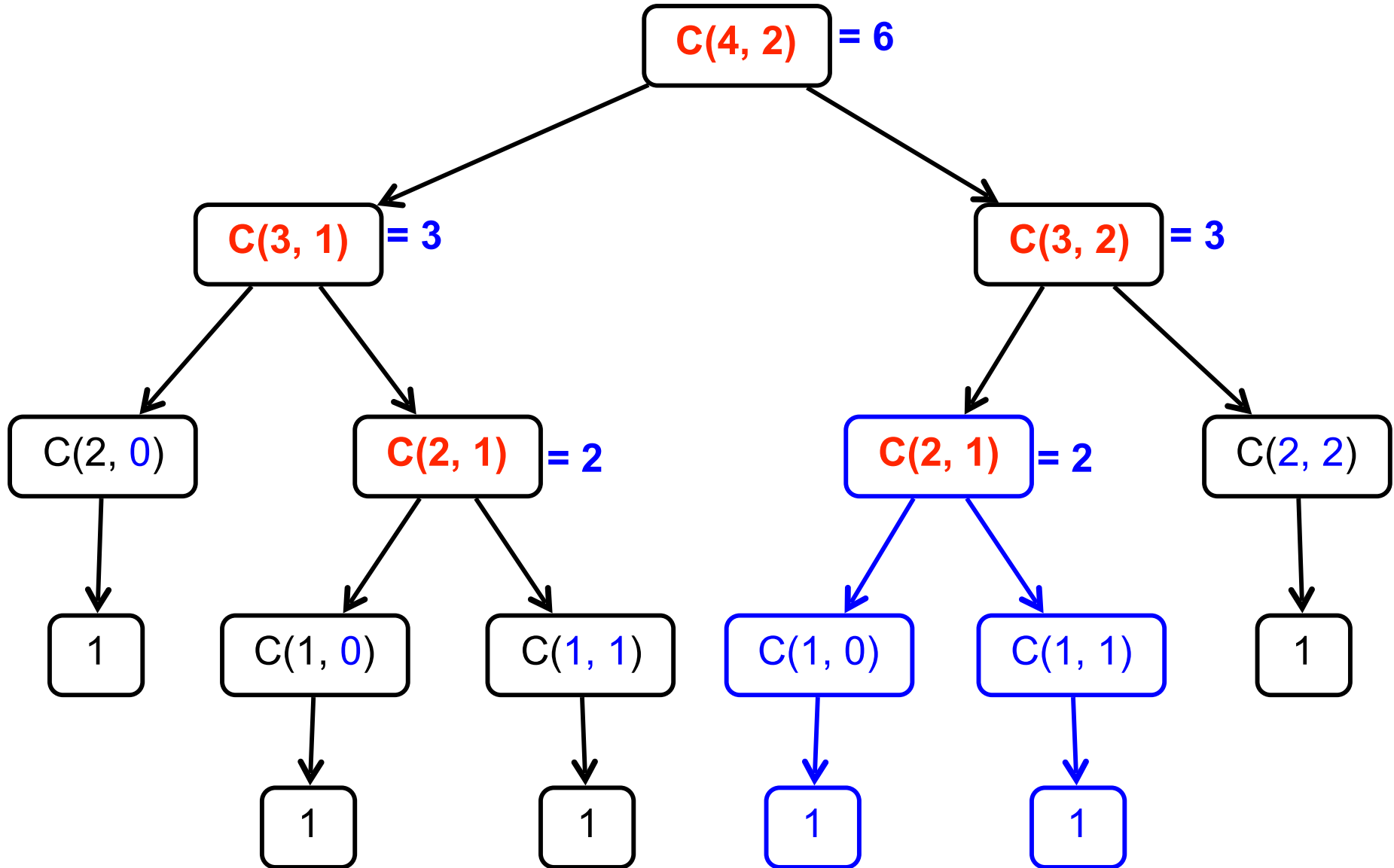
Complete all entries in the table:

<u>Variant</u>	<u>Work</u>	<u>CPL</u>	<u>Ideal Parallelism</u>
<code>chooseRecursiveSeq</code>	5	5	1
<code>chooseRecursivePar</code>	5	3	$5/3 = 1.67$
<code>chooseMemoizedSeq</code>	4	4	1
<code>chooseMemoizedPar</code>	4	3	$4/3 = 1.33$



REMINDER: computation structure of $C(4,2)$

Nodes with calls to `ComputeSum()` are in red



Comparing Async-Finish with Future-Get

- **Similarities:**
 - **Finish and Get can be used to synchronize and avoid data races**
 - **Finish waits for both async and future tasks**
- **Differences:**
 - **Async supports side effects, Futures have return values**
 - **Future gets can model a larger set of computation graphs than async-finish**
 - **Finish can wait for an unbounded set of tasks (determined at runtime)**

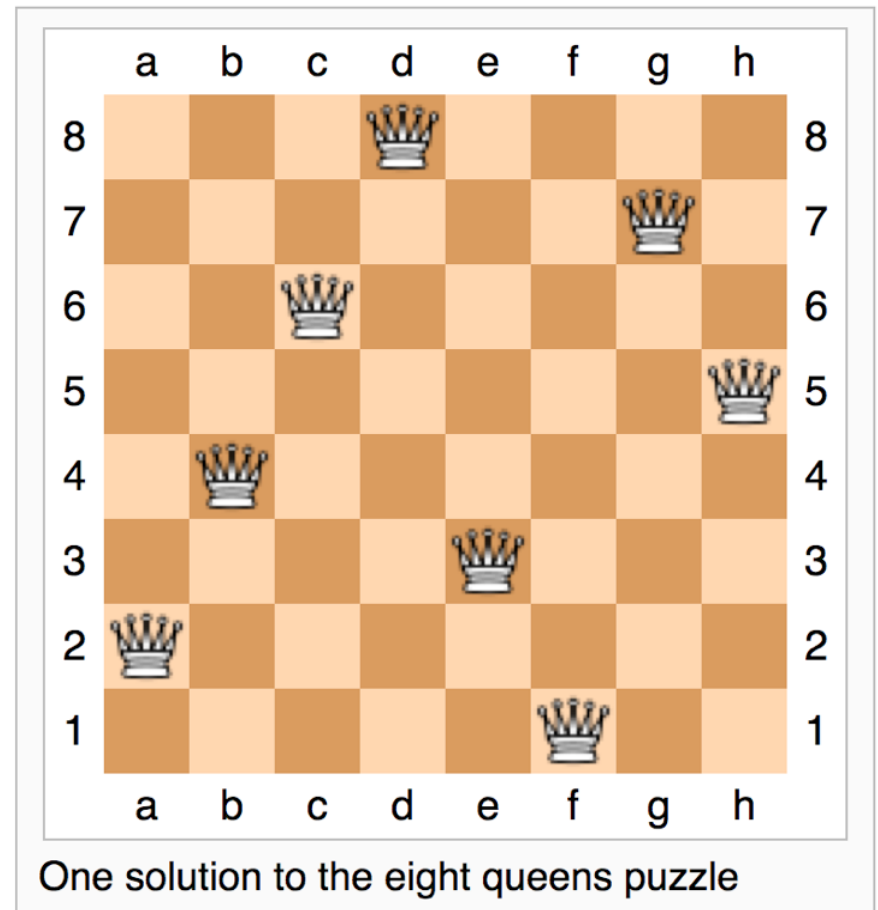
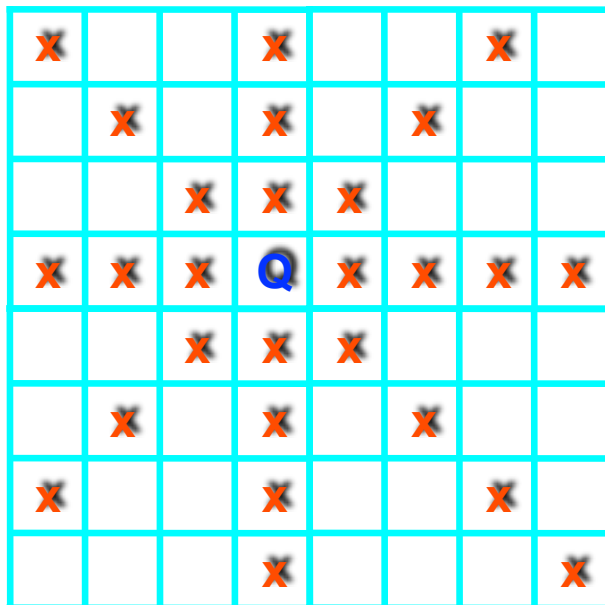


The N-Queens Problem

How can we place n queens on an $n \times n$ chessboard so that no two queens can capture each other?

A queen can move any number of squares horizontally, vertically, and diagonally.

Here, the possible target squares of the queen Q are marked with an **x**.



Backtracking and Decision Tree states

- **Idea: Start at the root of the decision tree and move downwards, that is, make a sequence of decisions, until you either reach a solution or you enter a state from where no solution can be reached by any further sequence of decisions.**
- **In the latter case, backtrack to the parent of the current state and take a different path downwards from there. If all paths from this state have already been explored, backtrack to its parent.**
- **Continue this procedure until you find a solution (or all solutions), or establish that no solution exists.**
- **A state in the decision tree can be encoded as an array, $a[0..c-1]$ for c columns, where $a[i]$ = row position of queen in column i .**



Backtracking in Decision Trees

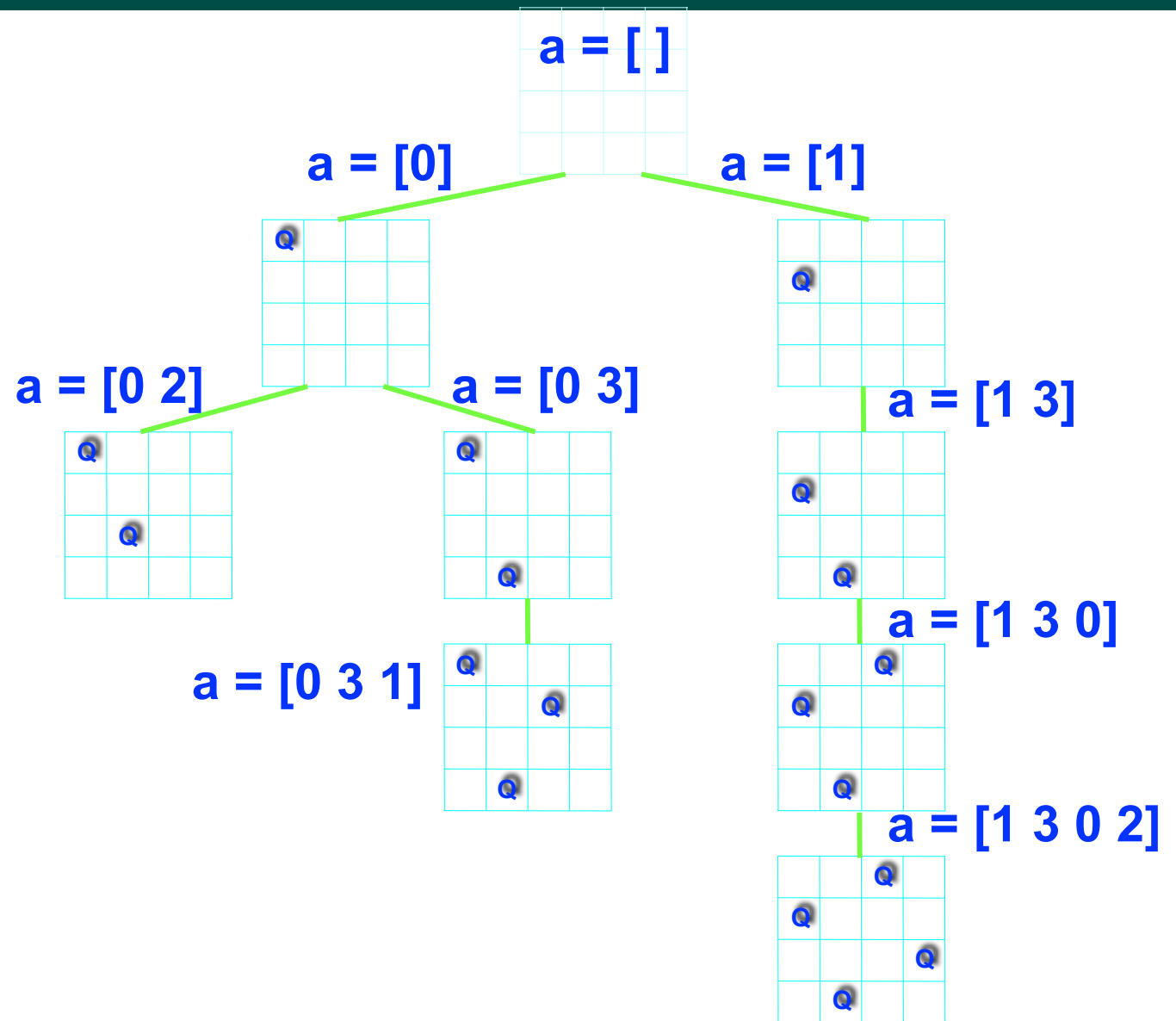
empty board

place 1st queen

place 2nd queen

place 3rd queen

place 4th queen



Sequential solution for NQueens (counting all solutions)

```
1. count = 0;
2. size = 8; nqueens_kernel(new int[0], 0);
3. System.out.println("No. of solutions = " + count);
4. . . .
5. void nqueens_kernel(int [] a, int depth) {
6.     if (size == depth) count++;
7.     else
8.         /* try each possible position for queen at depth */
9.         for (int i = 0; i < size; i++) {
10.            /* allocate a temporary array and copy array a into it */
11.            int [] b = new int [depth+1];
12.            System.arraycopy(a, 0, b, 0, depth);
13.            b[depth] = i; // Try to place queen in row i of column depth
14.            if (ok(depth+1,b)) // check if placement is okay
15.                nqueens_kernel(b, depth+1);
16.        } // for
17. } // nqueens_kernel()
```



How to extend sequential solution to obtain a parallel solution?

```
1. count = 0;
2. size = 8; finish nqueens_kernel(new int[0], 0);
3. System.out.println("No. of solutions = " + count);
4. . . .
5. void nqueens_kernel(int [] a, int depth) {
6.     if (size == depth) count++;
7.     else
8.         /* try each possible position for queen at depth */
9.         for (int i = 0; i < size; i++) async {
10.            /* allocate a temporary array and copy array a into it */
11.            int [] b = new int [depth+1];
12.            System.arraycopy(a, 0, b, 0, depth);
13.            b[depth] = i; // Try to place queen in row i of column depth
14.            if (ok(depth+1,b)) // check if placement is okay
15.                nqueens_kernel(b, depth+1);
16.        } // for
17. } // nqueens_kernel()
```

But there's a data race on count?



Extending Finish Construct with “Finish Accumulators” (Pseudocode)

- **Creation**

```
accumulator ac = newFinishAccumulator(operator, type);
```

- Operator must be associative and commutative

- **Registration**

```
finish (ac1, ac2, ...) { ... }
```

- Accumulators ac1, ac2, ... are registered with the finish scope

- **Accumulation**

```
ac.put(data);
```

- Can be performed in parallel by any statement in finish scope that registers ac. Note that a put contributes to the accumulator, but does not overwrite it.

- **Retrieval**

```
ac.get();
```

- Returns initial value if called before end-finish, or final value after end-finish
- get() is nonblocking because finish provides the necessary synchronization



How to extend sequential solution to obtain a parallel solution?

```
1. FinishAccumulator ac = newFinishAccumulator(Operator.SUM, int.class);
2. size = 8; finish(ac) nqueens_kernel(new int[0], 0);
3. System.out.println("No. of solutions = " + ac.get().intValue());
4. . . .
5. void nqueens_kernel(int [] a, int depth) {
6.     if (size == depth) ac.put(1);
7.     else
8.         /* try each possible position for queen at depth */
9.         for (int i = 0; i < size; i++) async {
10.            /* allocate a temporary array and copy array a into it */
11.            int [] b = new int [depth+1];
12.            System.arraycopy(a, 0, b, 0, depth);
13.            b[depth] = i; // Try to place queen in row i of column depth
14.            if (ok(depth+1,b)) // check if placement is okay
15.                nqueens_kernel(b, depth+1);
16.        } // for
17. } // nqueens_kernel()
```



Error Conditions with Finish Accumulators

1. Non-owner task cannot access accumulator outside registered finish

```
// T1 allocates accumulator a
accumulator a = newFinishAccumulator(...);
async { // T2 cannot access a
    a.put(1); Number v1 = a.get();
}
```

2. Non-owner task cannot register accumulator with a finish

```
// T1 allocates accumulator a
accumulator a = newFinishAccumulator(...);
async {
    // T2 cannot register a with finish
    finish (a) { async a.put(1); }
}
```

