Comp 311 Functional Programming

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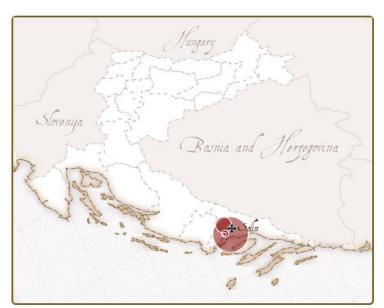
I should introduce myself first...

Self Introduction – Personal

- Just read my surname two letters at a time:
 - 'VR VI LO
- Grew up in Portland, Oregon
- Pescatarian
- ✓ languages!
 - Studied Japanese in high school
 - High fluency & literacy in Mandarin Chinese
 - Picked up a bit of Spanish
- Genealogy:
 - Paternal: ¼ Polish (Slovikoski)
 - 1/4 Croatian (Vrvilo)
 - Maternal: Charlemagne
 - King Robert de Bruce
 - Matoaka "Pocahontas" Powhatan



日本語が大好き! 我中文名字叫 錢道文



Self Introduction – Family



Self Introduction — Education and Work

- Computer Science BS from Brigham Young University
 - Interned at PolyServe (startup now owned by HP)
 - Co-founded startup building full-stack web apps
- Computer Science MS & PhD from Rice University
 - Research in resilience, formal verification, and HPC languages/runtimes
 - Internships:
 - Future Technologies Berkeley Lab
 - Embedded Computing Lab, National Taiwan University (NSF East Asia and Pacific Summer Institutes Program Fellow)
 - Extreme-scale Technology Group, Intel Corp (twice)
 - Software Engineer at Two Sigma Investments
 Developing open source cluster scheduling software

Remember Lecture 2?

- Types
- Floating-point computation
- Quirks of 64-bit double-precision arithmetic:
 - Overflow
 - Underflow
 - Division by zero

Overflow with Doubles

Computations on Doubles that result in values larger than the largest finite Double are represented with special values:

Double.PositiveInfinity

Double.NegativeInfinity

Underflow with Doubles

Computations on Doubles that result in values with magnitudes smaller than the smallest non-zero Double are represented with special values:

0.0 - 0.0

Division By Zero

Division of a non-zero finite value by a zero value results in an infinite value:

 $1.0 / 0.0 \rightarrow Double.PositiveInfinity$

1.0 / -0.0 → Double.NegativeInfinity

Division By Zero

As does division of an infinite value by a zero value:

Double.PositiveInfinity / 0.0 → Double.PositiveInfinity

Division By Zero

Division of a zero value by a zero value results in another special value NaN (for "Not a Number"):

 $0.0 / 0.0 \rightarrow Double.NaN$

 $-0.0 / 0.0 \rightarrow Double.NaN$

Doubles Break Common Algebraic Properties

Addition is not associative:

$$(0.1 + 0.2) + 0.3 \rightarrow 0.6000000000000001$$

$$0.1 + (0.2 + 0.3) \rightarrow 0.6$$

Doubles Break Common Algebraic Properties

Equality is not reflexive:

Double.NaN != Double.NaN

Multiplication does not distribute over addition:

$$100.0*(0.1+0.2) \mapsto 30.000000000000004$$

$$100.0 * 0.1 + 100.0 * 0.2 \mapsto 30.0$$

Morals of Floating Point Computation

- Avoid floating point computation whenever you need to compute precise numeric values (such as monetary values)
- Use floating point values only when calculating with inexact measurements over a range larger than can be represented with precise arithmetic

Morals of Floating Point Computation

- Try to bound the margin of error in your calculation
- Don't test for equality directly
 - Instead of writing:

$$x == y$$

Write:

Defining Absolute Value

def abs(x: Double) = if $(x \ge 0)$ x else -x

What's wrong here?

def abs(x: Double) = if (x > 0) x else 0.0 - x

Computing Conditional Expressions

We used a slight of hand when presenting if expressions

if (e1) e2 else e3

 According to the substitution model of computation, how do we compute the value of this expression?

Computing Conditional Expressions

if (e1) e2 else e3

- First we compute e1 \mapsto v1, then e2 \mapsto v2, then e3 \mapsto v3
- If v1 is true then reduce to v2
- Otherwise reduce to v3

But Consider the Following Expression

if (false) 1/0 else 3

This expression should reduce to 3

New Rule for Conditional Expressions

- To reduce an if expression:
 - Reduce the test clause
 - If the test clause reduces to true, reduce the then clause
 - Otherwise, reduce the else clause

What are The Exceptional Events in Core Scala?

- A "division by zero" error on Ints (but not Doubles)
- We run out of some finite resource
 - The computation never stops
 - The computation uses too much memory

Programming With Intention

Programming With Intention

- There is far too much broken software in the world...
- The number of mission critical domains affected by programming is increasing
 - Space exploration and satellites, defense, medical devices, automobiles, finance

Programming With Intention

- Static types help us reduce some errors by restricting the potential results of a computation
- We still need to defend against exceptional events
- And we need to defend against silent errors
 - Silent errors are actually our most insidious risk

Defending Against Exceptional Conditions

- With division on Ints, we should ensure that the divisor is non-zero
- We will return to guarding against exhaustion of finite resources later
 - For now, assume we have sufficient resources, provided that our time and space requirements have some bound

Defending Against Unbounded Resource Consumption and Silent Failures

- We've discussed some of the caveats when programming with Ints and Doubles
- To further defend against such errors, we will make use of a design recipe

The Design Recipe

The Design Recipe

- Analysis: What are the objects in the problem domain? What data types we will use to represent them?
- Contract: What are the names of our functions and their parameters? What are the requirements of the data they consume and produce? What is the meaning of what our program computes?
- Repeat until we are confident in our program's correctness
 - 1. Write some **tests**
 - 2. Sketch a function **template**
 - 3. **Define** the function

Example: Calculating Profit for a Movie Theater

(Problem Statement from "How to Design Programs" 2001)

- The owner of a movie theater collected the following data:
 - At \$5.00 per ticket, 120 people attend a performance
 - Decreasing by \$0.10 increases attendance by 15 people
 - A performance costs \$180 plus \$0.04 per attendee
 - Define a function to calculate the exact relationship between ticket price and profit

Analysis

- We are working with monetary values and counts of attendees
- Attendees are whole numbers
- To avoid rounding errors, we will use Ints for monetary values
- Therefore all monetary values will be represented in cents

Analysis

- We need to compute profit
- Profit is calculated as revenue cost
- Cost is dependent on attendance

Contracts

- First, define a **contract** for our function:
 - What is the name of the function?
 - What considerations should go into the names we choose?
 - What are the static types of the arguments that our function consumes?
 - What other constraints must hold on the values it consumes?
 - What is the static type of its result?
 - What else does it ensure about its result?

Contract for Attendance

```
def attendance(ticketPrice: Int): Int = {
  require (ticketPrice >= 0)
  ...
} ensuring (_ >= 0)
```

Syntax and Typing of Contracts

```
def fnName(arg0: type0, ..., argk: typek):returnType = {
    require(expr)
    expr
} ensuring (expr)
```

The static types of the require and ensuring clauses must be of type Boolean

Statement of Purpose

- Use a comment to provide a brief statement of the meaning of the function
- Well chosen names for functions and parameters are often some of the best documentation!

Statement of Purpose for Attendance

```
/**
* Given a ticketPrice in cents,
* returns the number of people expected
* to attend a performance.
def attendance(ticketPrice: Int): Int = {
  require (ticketPrice >= 0)
 } ensuring ( >= 0)
```

Write Some Tests

120 == attendance(500)

- We can think of tests as constraint equations in algebra
- The program we are constructing is a solution to these constraints

Sketch a Function Template

```
/**
* Given a ticketPrice in cents,
* returns the number of people expected
* to attend a performance.
def attendance(ticketPrice: Int): Int = {
  require (ticketPrice >= 0)
  an algebraic expression
} ensuring ( >= 0)
```

Defining Functions

- Design Principle: "Keep It Simple, Stupid"
- Given the tests we've written so far and the template we've sketched, write the simplest solution that passes those tests
- Keeping the definition simple will:
 - Force us to include adequate test coverage
 - Help to keep us from over-engineering

Define The Function

```
/**
* Given a ticketPrice in cents,
* returns the number of people expected
* to attend a performance.
def attendance(ticketPrice: Int): Int = {
  require (ticketPrice >= 0)
      120
ensuring ( >= 0)
```

We Need More Tests

```
120 == attendance(500)
```

135 == attendance(490)

Redefinition (Attempt 1)

```
/**
* Given a ticketPrice in cents,
* returns the number of people expected
* to attend a performance
def attendance(ticketPrice: Int): Int = {
  require (ticketPrice >= 0)
      120 + (500 - ticketPrice) * (15 / 10)
ensuring ( >= 0)
```

But Now Some Tests Fail

```
120 == attendance(500)
135 == attendance(490)
```

Division With Ints

attendance(490)
$$\mapsto$$
 $120 + (500 - 490) * (15 / 10) \mapsto$
 $120 + 10 * (15 / 10) \mapsto$
 $120 + 10 * (15 / 10) \mapsto$
 $120 + 10 * 1 \mapsto$
 $120 + 10 \mapsto$
 130

Redefinition (Attempt 2)

```
/**
* Given a ticketPrice in cents,
* returns the number of people expected
* to attend a performance
def attendance(ticketPrice: Int): Int = {
  require (ticketPrice >= 0)
  120 + ((500 - ticketPrice) * 3) / 2
ensuring ( >= 0)
```

Now Our Two Tests Succeed

```
120 == attendance(500)
```

135 == attendance(490)

Let's Add Harder Tests

```
120 == attendance(500)
135 == attendance(490)
0 == attendance(1000)
```

Now our ensuring clause fails!

Redefinition (Attempt 3)

```
/**
 * Given a ticketPrice in cents,
 * returns the number of people expected
 * to attend a performance
 */
def attendance(ticketPrice: Int): Int = {
   require (ticketPrice >= 0)
   max(0, 120 + ((500 - ticketPrice) * 3) / 2)
} ensuring (_ >= 0)
```

(To Do: Apply Our Design Recipe to max)

def max(m: Int, n: Int) = if $(m \ge n)$ m else n

Now All Tests Pass

```
120 == attendance(500)
135 == attendance(490)
0 == attendance(1000)
```

Let's Add More Tests

```
120 == attendance(500)

135 == attendance(490)

0 == attendance(1000)

0 == attendance(Int.MaxValue)
```

Overflow Does Not Appear To Be a Problem...

```
120 == attendance(500)

135 == attendance(490)

0 == attendance(1000)

0 == attendance(Int.MaxValue)
```

Or Does It...

```
attendance(2147483647) →
 max(0, 120 + ((500 - 2147483647) * 3) / 2) \rightarrow
     max(0, 120 + (-2147483147 * 3) / 2) \mapsto
        max(0, 120 + -2147482145 / 2) \mapsto
         max(0, 120 + -1073741072) \mapsto
             max(0, -1073740952) \mapsto
if (0 >= -1073740952) 0 else -1073740952 \mapsto
                         0
```

Bounding Cost of Attendance

- We can determine an exact bound for the maximum allowable parameter to attendance:
 - For each subexpression, solve for the parameter values that would result in overflow:

```
(500 - ticketPrice) > Int.MaxValue
```

(500 - ticketPrice) < Int.MinValue

etc.

Bounding Values Based on Domain Knowledge

- We can also find appropriate bounds by considering the range of values required by our problem domain
 - Often, these bounds will be much tighter
- In our example, we can see from our formula that attendance is zero whenever the cost of a ticket is \$5.80 or above
- We can also see that even free tickets achieve attendance of only 870 people
 - And it is likely that our theater cannot seat 870 people!

Bounding Cost of Attendance

```
def attendance(ticketPrice: Int): Int = {
  require (ticketPrice >= 0 & ticketPrice <= 1000)
  max(0, 120 + ((500 - ticketPrice) * 3) / 2)
} ensuring (_ >= 0)
```

Now We Should Remove Our Test on Int.MaxValue

```
120 == attendance(500)

135 == attendance(490)

0 == attendance(1000)

0 == attendance(Int.MaxValue)
```

Add Let's Add Some More Tests While We're At It

```
120 == attendance(500)

135 == attendance(490)

0 == attendance(1000)

0 == attendance(580)

2 == attendance(579)

870 == attendance(0)
```

Now We Can Apply the Design Recipe to Our Remaining Functions

```
/**
 * Returns cost to the theater of showing a film,
 * as a function of ticketPrice.
 */
def cost(ticketPrice: Int) = {
 require (ticketPrice >= 0 & ticketPrice <= 1000)
 18000 + 4 * attendance(ticketPrice)
} ensuring (_ >= 0)
```

Now We Can Apply the Design Recipe to Our Remaining Functions

```
/**
 * Returns revenue received by the theater when
 * showing a film, as a function of ticket price.
 */
def revenue(ticketPrice: Int) = {
  require (ticketPrice >= 0 & ticketPrice <= 1000)
  ticketPrice * attendance(ticketPrice)
} ensuring (_ >= 0)
```

What Should Be The Ensuring Clause on Profit?

```
/**
 * Returns profit enjoyed by the theater after showing
 * a film, defined as the difference between revenue
 * costs.
 */
def profit(ticketPrice: Int) = {
 require (ticketPrice >= 0 & ticketPrice <= 1000)
 revenue(ticketPrice) - cost(ticketPrice)
}</pre>
```

Following The Design Recipe includes writing tests on all of our newly defined functions

```
35130 = profit(510)
  -21480 = profit(0)
-18000 = profit(1000)
   0 = revenue(0)
 0 = revenue(1000)
53550 = revenue(510)
  18420 = cost(510)
   21480 = cost(0)
 18000 = cost(1000)
```

And We Haven't Forgot About Max!

```
Int.MaxValue == max(0, Int.MaxValue)

0 == max(-1, 0)

1 == max(-1, 1)

0 == max(0, Int.MinValue)

0 == max(Int.MinValue, 0)
```

How Many Helper Functions Should We Include?

As a guideline:

- Include a helper function for each of the dependencies mentioned in your problem statement
- Include a helper function for new dependencies discovered during testing

Inlining Into One Large Function Makes Code Far Less Readable

```
def profit(ticketPrice: Int) = {
  require (ticketPrice >= 0 & ticketPrice <= 1000)

ticketPrice * max(0, 120 + ((500 - ticketPrice) * 3) / 2) -
  18000 + 4 * max(0, 120 + ((500 - ticketPrice) * 3) / 2)
}</pre>
```