

# Comp 311

# Functional Programming

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# Scala Style Guide

Scala has an official style guide that you should reference while working on your homework projects:

<https://docs.scala-lang.org/style/>

# Design Abstraction

# Our Function Templates

## Reveal Common Structure

```
def containsZero(xs: List): Boolean = xs match {  
  case Empty => false  
  case Cons(n, ys) => (n == 0) || containsZero(ys)  
}
```

```
def containsOne(xs: List): Boolean = xs match {  
  case Empty => false  
  case Cons(n, ys) => (n == 1) || containsOne(ys)  
}
```

# Our Function Templates Reveal Common Structure

```
def contains(m: Int, xs: List): Boolean = xs match {  
  case Empty => false  
  case Cons(n, ys) => (n == m) || contains(m, ys)  
}
```

# But Sometimes the Part We Want to Abstract Is a Function

```
def below(m: Int, xs: List): List =  
  xs match {  
    case Empty => Empty  
    case Cons(n, ys) => {  
      if (n < m) Cons(n, below(m, ys))  
      else below(m, ys)  
    }  
  }
```

# But Sometimes the Part We Want to Abstract Is a Function

```
def above(m: Int, xs: List): List =  
  xs match {  
    case Empty => Empty  
    case Cons(n, ys) => {  
      if (n > m) Cons(n, above(m, ys))  
      else above(m, ys)  
    }  
  }
```

# Taking Functions As Parameters

```
def filter(f: (Int)=>Boolean, xs: List): List =  
  xs match {  
    case Empty => Empty  
    case Cons(n, ys) => {  
      if (f(n)) Cons(n, filter(f, ys))  
      else filter(f, ys)  
    }  
  }
```



# Passing Functions as Arguments

```
val xs = Cons(1, Cons(2, Cons(3, Cons(4, Cons(5, Cons(6, Empty))))))
```

```
filter((n: Int) => (n > 0)), xs) ↪*  
Cons(1, Cons(2, Cons(3, Cons(4, Cons(5, Cons(6, Empty))))))
```

```
filter((n: Int) => (n < 0)), xs) ↪*  
Empty
```

```
filter((n: Int) => (n < 3)), xs) ↪*  
Cons(1, Cons(2, Empty))
```

# Passing Functions as Arguments

```
val xs = Cons(1, Cons(2, Cons(3, Cons(4, Cons(5, Cons(6, Empty))))))
```

```
filter(((n: Int) => (n > 0))), xs) ↪*  
Cons(1, Cons(2, Cons(3, Cons(4, Cons(5, Cons(6, Empty))))))
```

```
filter(((n: Int) => (n < 0))), xs) ↪*  
Empty
```

```
filter(((n: Int) => (n < 3))), xs) ↪*  
Cons(1, Cons(2, Empty))
```

These are  
*function literals*

# First-Class Functions

- Function literals are expressions with static arrow types that reduce to *function values*
- The value type of a function value is also an arrow type
- Function values are first-class values:
  - They are allowed to be passed as arguments
  - They are allowed to be returned as results

# Simplifying Function Literals

Parameter types on function literals are allowed to be elided whenever the types are clear from context:

```
filter((n: Int) => (n > 0)), xs)
```

can be written as

```
filter((n) => (n > 0)), xs)
```

# Simplifying Function Literals

- Parentheses around a single parameter is allowed to be omitted

```
filter(((n) => (n > 0)), xs)
```

can be written as

```
filter(n => (n > 0), xs)
```

# Simplifying Function Literals

- When a single parameter is used only once in the body of a function literal:
  - We can drop the parameter list
  - We simply write the body with an `_` at the place where the parameter is used

For example,

```
((x: Int) => (x < 0))
```

becomes

```
_ < 0
```

# Passing Function Literals As Arguments

```
val xs = Cons(1, Cons(2, Cons(3, Cons(4, Cons(5, Cons(6, Empty)))))  
    filter(_ < 3, xs) ↪* Cons(1, Cons(2, Empty))
```

# Guidelines On Using Function Literals

- Function literals are well-suited to situations in which:
  - The function is only used once
  - The function is not recursive
  - The function does not constitute a key concept in the problem domain



# Comprehensions

$$\{2x \mid x \in xs\}$$

# Mapping a Computation Over a List

```
def double(xs: List) = xs match {  
  case Empty => Empty  
  case Cons(y, ys) => Cons(y+y, double(ys))  
}
```

# Mapping a Computation Over a List

```
def negate(xs: List) = xs match {  
  case Empty => Empty  
  case Cons(y, ys) => Cons(-y, negate(ys))  
}
```

# Negation as a Comprehension

$$\{-x \mid x \in xS\}$$

# Generalizing a Mapping Computation

```
def map(f: Int=>Int, xs: List): List =  
  xs match {  
    case Empty => Empty  
    case Cons(y,ys) => Cons(f(y), map(f,ys))  
  }
```

# Mapping a Computation Over a List

```
val xs = Cons(1, Cons(2, Cons(3, Cons(4, Cons(5, Cons(6, Empty))))))
```

```
negate(xs) ↦*
```

```
Cons(-1, Cons(-2, Cons(-3, Cons(-4, Cons(-5, Cons(-6, Empty))))))
```

```
double(xs) ↦*
```

```
Cons(1, Cons(4, Cons(9, Cons(16, Cons(25, Cons(36, Empty))))))
```

# Mapping a Computation Over a List

```
val xs = Cons(1, Cons(2, Cons(3, Cons(4, Cons(5, Cons(6, Empty))))))
```

```
map(-_, xs) ↪*
```

```
Cons(-1, Cons(-2, Cons(-3, Cons(-4, Cons(-5, Cons(-6, Empty))))))
```

```
map(x => x+x, xs) ↪*
```

```
Cons(1, Cons(4, Cons(6, Cons(8, Cons(10, Cons(12, Empty))))))
```

# Recall Our Sum Function Over Lists

```
def sum(xs: List): Int = xs match {  
  case Empty => 0  
  case Cons(y, ys) => y + sum(ys)  
}
```



In Mathematics, We Might  
Write this as a Summation

$$\sum_{x \in X} x$$

# And Our Product Function Over Lists

```
def product(xs: List): Int = xs match {  
  case Empty => 1  
  case Cons(y, ys) => y * product(ys)  
}
```

In Mathematics, We Might  
Write this as a Product

$$\prod_{x \in X} x$$

# We Abstract to a Reduction Function Over Lists

```
def reduce(base: Int, f: (Int, Int) => Int, xs: List): Int =  
  xs match {  
    case Empty => base  
    case Cons(y, ys) => f(y, reduce(base, f, ys))  
  }
```

# Example Reductions

```
val xs = Cons(1, Cons(2, Cons(3, Cons(4, Cons(5, Cons(6, Empty))))))
```

```
reduce(0, (x,y) => x + y, xs) ↦* 21
```

```
reduce(1, (x,y) => x * y, xs) ↦* 720
```

# Min and Max

```
def max(xs: List): Int =  
  reduce(Int.MinValue, (x,y) => if (x > y) x else y, xs)  
  
def min(xs: List): Int =  
  reduce(Int.MaxValue, (x,y) => if (x < y) x else y, xs)
```

# Min and Max

Numbers in Scala have min/max binary operators:

```
def max(xs: List): Int =  
  reduce(Int.MinValue, (x,y) => x max y, xs)
```

```
def min(xs: List): Int =  
  reduce(Int.MaxValue, (x,y) => x min y, xs)
```

# Min and Max, Simplified

```
def max(xs: List) = reduce(Int.MinValue, _ max _, xs)
```

```
def min(xs: List) = reduce(Int.MaxValue, _ min _, xs)
```



# Simplifying Function Literals

- When *each* parameter is used only once in the body of a function literal, and in the order in which they are passed:
  - We can drop the parameter list
  - We simply write the body with an `_` at the place where each parameter is used

For example,

```
((x: Int, y: Int) => (x + y))
```

becomes

```
_ + _
```

# Example Reductions

```
val xs = Cons(1, Cons(2, Cons(3, Cons(4, Cons(5, Cons(6, Empty)))))
```

```
reduce(0, _+_, xs) ↦* 21
```

```
reduce(1, *__, xs) ↦* 720
```

Note the multiple parameters



# Min and Max, Simplified

```
def max(xs: List) = reduce(Int.MinValue, _ max _, xs)
```

```
def min(xs: List) = reduce(Int.MaxValue, _ min _, xs)
```

# Combinations of Maps and Reductions

$$\sum_{x \in X_S} x^2 + 1$$

# Combinations of Maps and Reductions

```
reduce(0, _+_, map(x => x*x + 1, xs))
```

# Summation

```
def summation(xs: List, f: Int => Int) =  
  reduce(0, _+_, map(f, xs))
```

# Summation

```
def square(x: Int) = x * x  
summation(xs, square(_)+1)
```