



Asynchronous Many-Task Programming with UPC++



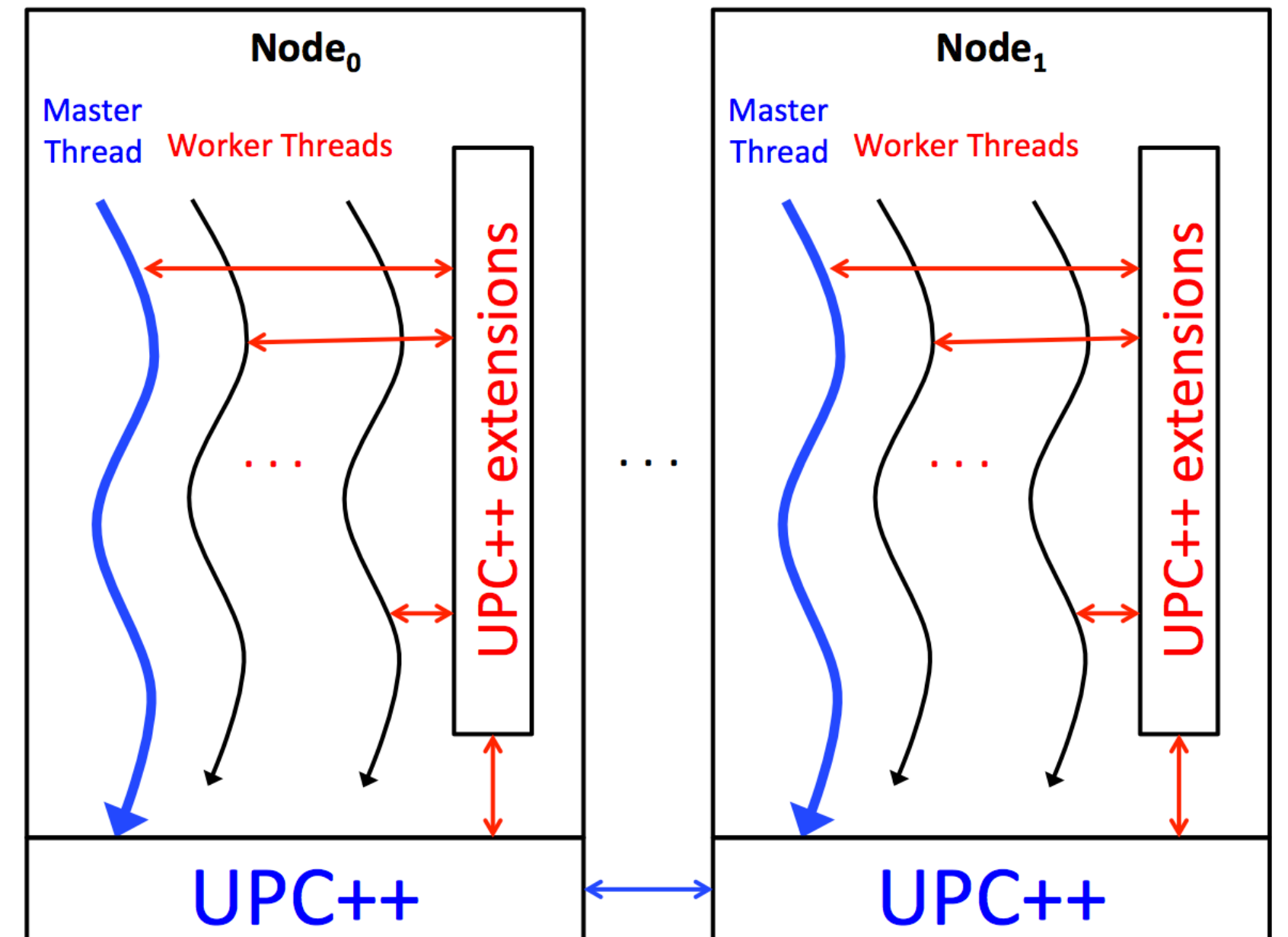
- HUPC++ (HabaneroUPC++) is a compiler-free task-parallel and PGAS library
- Integrates the UPC++ PGAS library and HCLib dynamic tasking libraries, with extensions to both
- Two approaches: SPMD Task Region and Dynamic Task Parallel

SPMD Task Regions

- Applications are segmented into code regions of asynchronous tasks and communication, separated by global computation & communication barriers
- Defers comm. to master thread when it reaches end of SPMD region

Distributed Load-Balancing

- `asyncAny` API expresses locality-flexible tasks, eligible for load-balancing across address spaces
- Task body is C++11 lambda

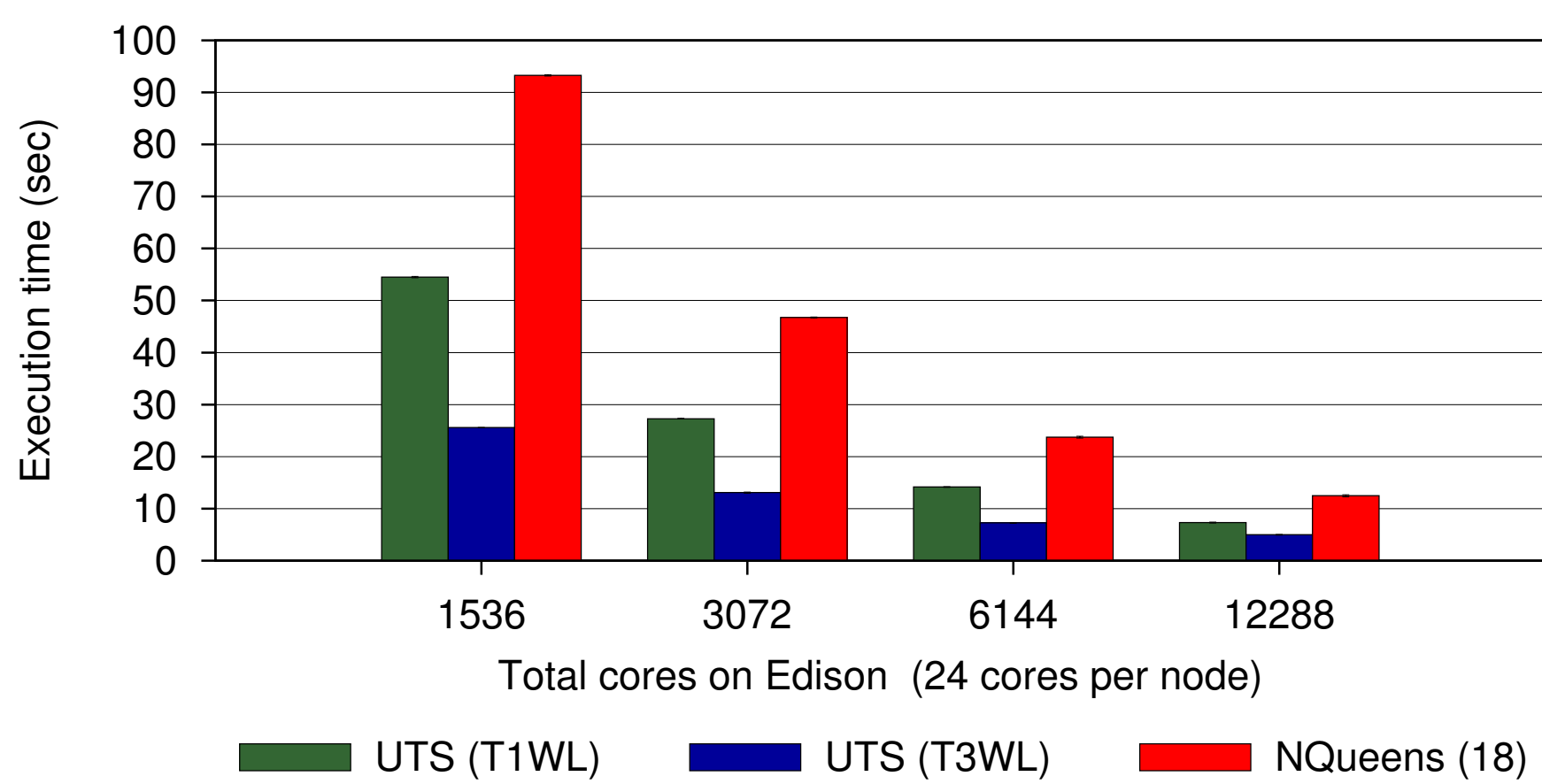


Dynamic Task Parallel

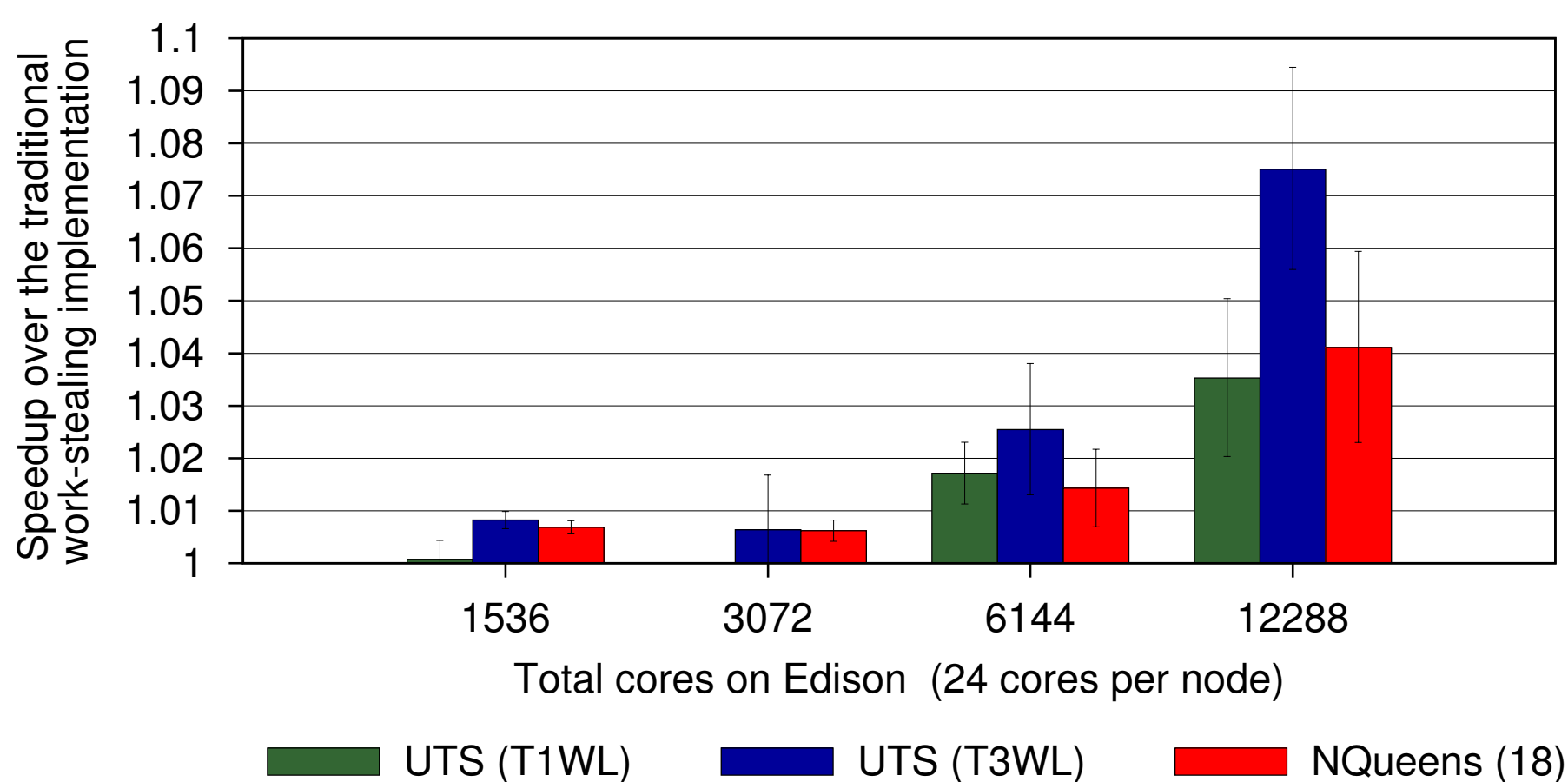
- Future-based = fewer implicit global barriers, more explicit dependency management
- Communication is funneled to single worker thread in tasking runtime
- Unified scheduling of heterogeneous workloads on single runtime (Tasking + MPI + CUDA + UPC++)

Performance Evaluation

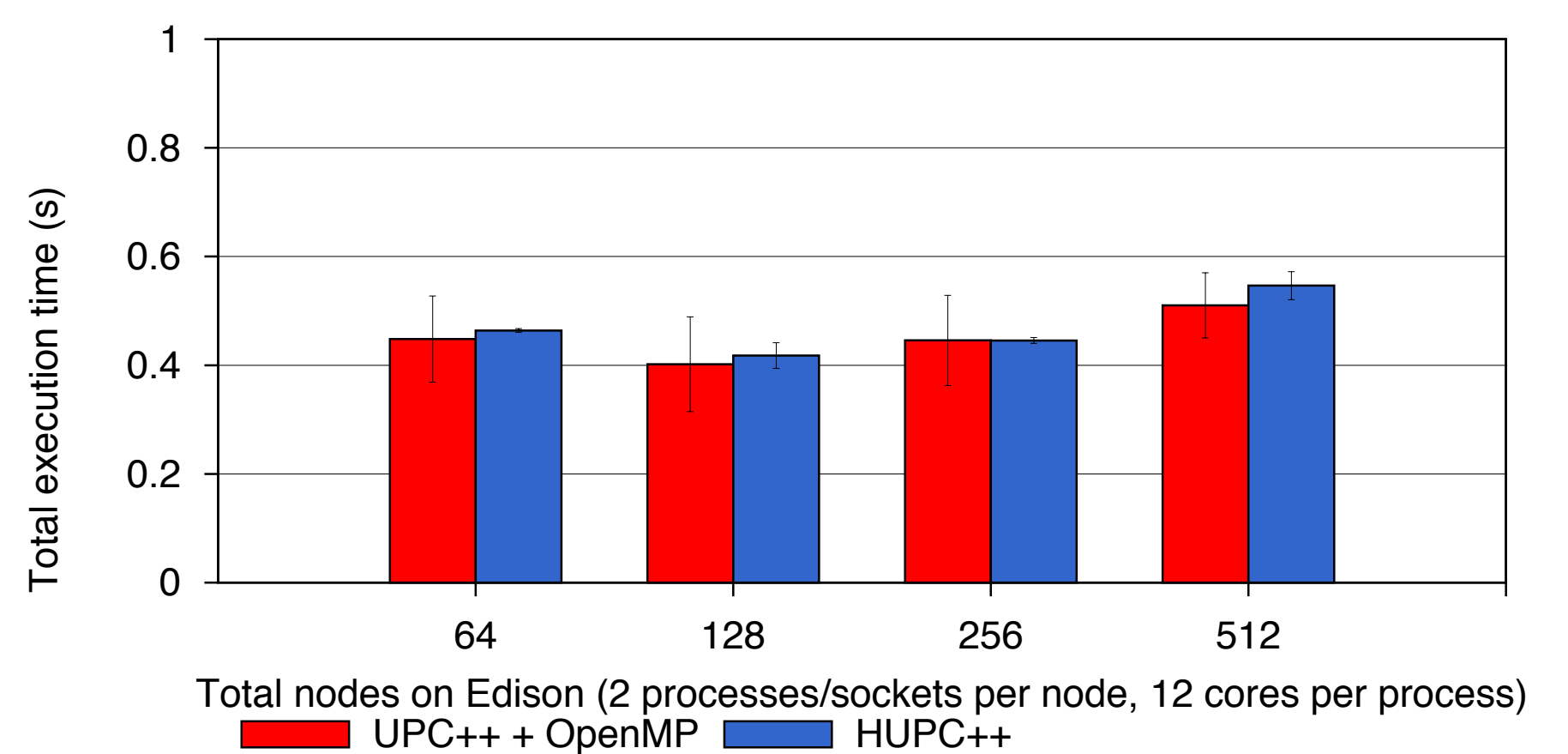
Edison @ NERSC: Cray XC30, each node contains a 24 core Intel Ivy Bridge



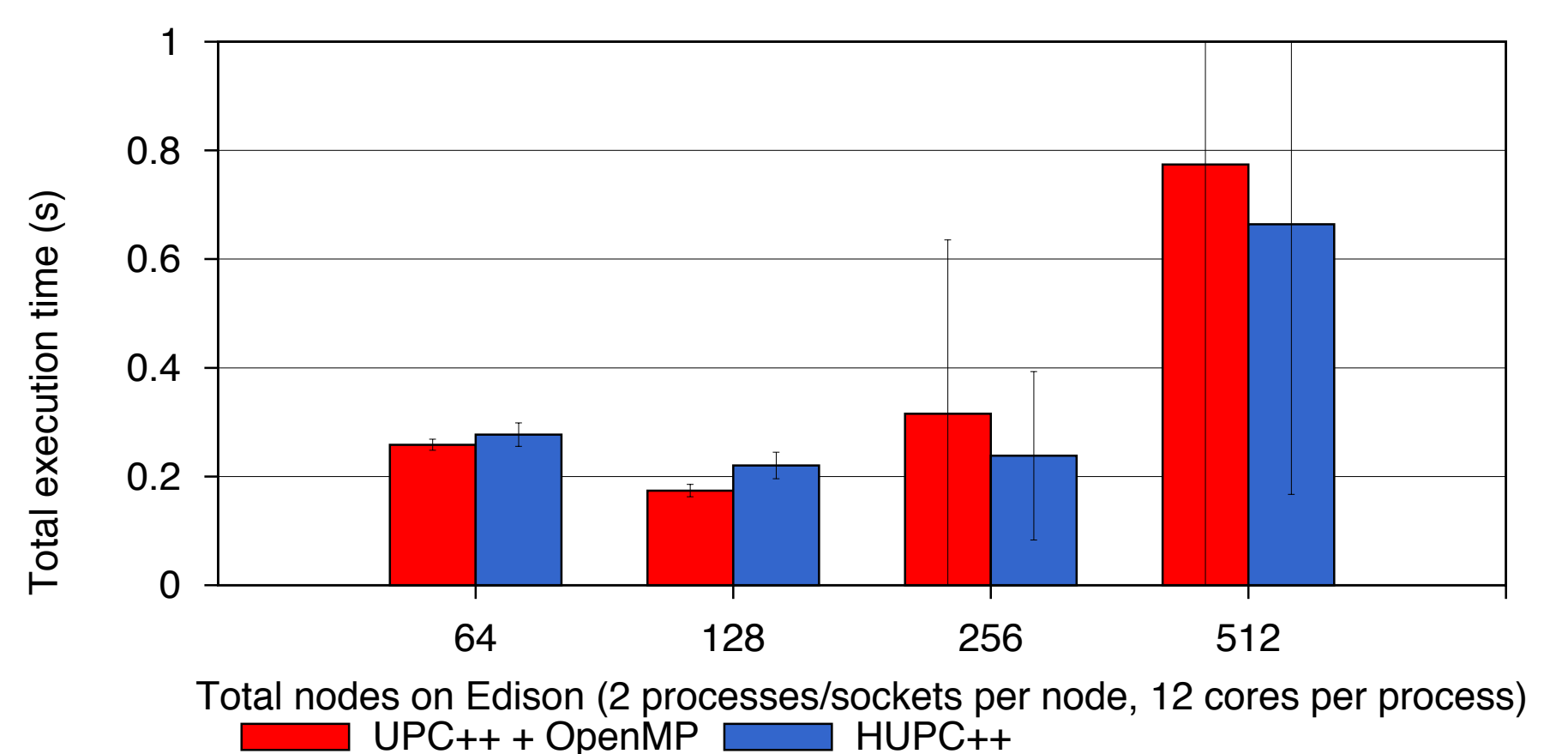
Scaling of traditional work-stealing implementations in HUPC++



Speedup using novel distributed work-stealing implementation in HUPC++, elimination of inter-node failed steals



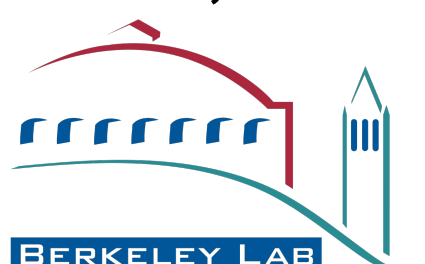
Reduced variance for HPGMG-Solve on HUPC++ runtime



Improved scalability for HPGMG-Build on HUPC++ runtime



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Publications

1. V. Kumar, K. Murthy, V. Sarkar, and Y. Zheng, "Optimized Distributed Work-Stealing", IA³ 2016.
2. V. Kumar, Y. Zheng, V. Cave, Z. Budimlic, and V. Sarkar, "HabaneroUPC++: A Compiler-free PGAS Library", PGAS 2014.