Consider a method to transfer a balance from one account to another. Could this result in a deadlock? If not, please explain why not. If so, explain why it can and if there’s a solution to prevent it.

```java
public class IsThereDeadlock {
    public void transferFunds(Account from, Account to, int amount) {
        synchronized (from) {
            synchronized (to) {
                from.subtractFromBalance(amount);
                to.addToBalance(amount);
            }
        }
    }
}
```
Worksheet solution: Dynamic Order with Synchronized Statements

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— What if one thread tries to transfer from A to B while another tries to transfer from B to A?

Inconsistent lock order again – Deadlock!
Worksheet solution: Avoiding Dynamic Order Deadlocks

- The solution is to **induce** a lock ordering
  - Here, uses an existing unique numeric key, acctId, to establish an order

```java
public class SafeTransfer {
    public void transferFunds(Account from, Account to, int amount) {
        Account firstLock, secondLock;
        if (fromAccount.acctId == toAccount.acctId)
            throw new Exception("Cannot self-transfer");
        else if (fromAccount.acctId < toAccount.acctId) {
            firstLock = fromAccount;
            secondLock = toAccount;
        } else {
            firstLock = toAccount;
            secondLock = fromAccount;
        }
        synchronized (firstLock) {
            synchronized (secondLock) {
                from.subtractFromBalance(amount);
                to.addToBalance(amount);
            }
        }
    }
}
```