Lab 9: Java Threads and Locks Instructor: Mackale Joyner, Co-Instructor: Zoran Budimlić

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Goals for today's lab

- Experimentation with Java threads
- Experimentation with regular locks and read-write locks in Java

This lab can be downloaded from the following svn repository:

• https://svn.rice.edu/r/comp322/turnin/S18/NETID/lab_9

Use the subversion command-line client or IntelliJ to checkout the project into appropriate directories locally.

In today's lab, you need to use NOTS to run performance tests. If you need any guidance on how to submit jobs on NOTS manually, please refer to earlier labs or ask a member of the teaching staff.

1 Conversion to Java threads: Spanning Tree

- 1. The SpanningTreeSeq.java program is an example sequential solution to the spanning tree problem. The SpanningTreeAtomicHjLib.java program is a provided parallel solution to the minimum spanning tree problem. This version uses finish and async constructs along with an AtomicReference.
- 2. Your task is to convert SpanningTreeAtomicHjLib.java to a Java program that uses threads instead of HJlib tasks. You should modify the provided SpanningTreeAtomicThreads.java file, and use Java thread methods instead of finish/async. (The AtomicReference calls can stay unchanged.) There are TODOs in the file to guide you.
- 3. You have been provided with tests for your parallel spanning tree implementation in SpanningTreePerformanceTest. To complete this portion of the lab, you should submit these performance tests to NOTS by modifying the provided myjob.slurm template and submitting manually.

2 Programming Tips and Pitfalls for Java Threads

- Remember to call the *start()* method on any thread that you create. Otherwise, the thread's computation does not get executed.
- Since the *join()* method may potentially throw an InterruptedException, you will either need to enclose each call to *join()* within a *try-catch block*, or add a *throws InterruptedException* clause to the definition of the method that includes the call to *join()*.

3 Sorted Linked List Example using Java's Synchronized Methods

In today's lab you will practice using Java Locks. Java Locks were introduced in Lecture 26. Note that the sorted list exercises will not have a dependency on HJlib; you will not need the -javaagent command line option in the run configurations you use in IntelliJ for these exercises.

In the provided code there are three files to focus on: SyncList.java, CoarseList.java, and RWCoarseList.java.

SyncList.java implements a thread-safe sorted linked list that supports contains(), add() and remove() methods. The provided testSynchronized test in SortedListPerformanceTest.java repeatedly calls these three methods with a distribution that aims for 99% read operations (calls to contains()) and 1% add operations. Since all three methods are declared as synchronized in SyncList.java, all calls will be serialized on a single SyncList object.

For this section, simply verify that you can compile and run the **testSynchronized** test locally using either IntelliJ or Maven. This test (and the others for the following sections of this lab) tests the throughput in operations per second of each concurrent list implementation with varying numbers of threads. The most important metric printed is the "Operations per second".

4 Use of Coarse-Grained Locking instead of Java's Synchronized Methods

The goal of this section is to replace the use of Java's synchronized method in SyncList.java by using explicit locking instead. For this section, your tasks are as follows:

- 1. Modify CoarseList. java to allocate a single instance of a ReentrantLock when creating an instance of CoarseList. The term *coarse locking* is used for cases like this when a single lock is used to protect the entire data structure, as opposed to *fine-grained locking* in which different locks may be used to protect different components (e.g., nodes) in a data structure.
- 2. Replace the three occurrences of "synchronized" in SyncList by appropriate calls to lock() and unlock() on the allocated ReentrantLock. Remember to use a try-finally block as follows to ensure that unlock() is always called:

lock.lock(); try { ... } finally { lock.unlock(); }

3. Compile and run the testCoarseGrainedLocking test in SortedListPerformanceTest.java. Compare its performance to testing the provided synchronized version using testSynchronized.

5 Use of Read-Write Locks

The goal of this section is to replace the use of a ReentrantLock in CoarseList.java by a ReentrantReadWriteLock, so as to leverage the fact that the majority of the operations (99% by default) are calls to contains() which are read-only in nature and can execute in parallel with each other. For this section, your tasks are as follows:

- 1. Replace the instance of ReentrantLock in CoarseList.java by an instance of ReentrantReadWriteLock.
- 2. Replace the calls to lock() by readLock.lock() or writeLock.lock() where appropriate in RWCoarseList.java. Likewise for unlock().

3. Compile and run the testReadWriteLocks test in SortedListPerformanceTest.java. Compare its performance to the locking and synchronized versions using testSynchronized and testCoarseGrainedLocking.

6 Testing on NOTS

Now that we have implementations of a concurrent list using synchronized, locks, and read-write locks we will test their performance on the NOTS cluster to measure the actual performance of each implementation without interference on your laptop.

To do so, you should use the provided myjob.slurm file. As usual, when using the myjob.slurm file please open it to fix any TODO items.

7 Turning in your lab work

For lab 9, you will need to turn in your work before Monday, April 9, 2018 at 11:59 pm, as follows.

- 1. Show your work to an instructor or TA to get credit for this lab. In particular, the TAs will want to see the output of testSynchronized, testCoarseGrainedLocking, and testReadWriteLocks, and testSpanningTreeThreads running on NOTS through the provided SLURM script.
- 2. Commit your work to your lab_9 turnin folder. Check that all the work for today's lab is in your lab_9 directory by opening https://svn.rice.edu/r/comp322/turnin/S18/NETID/lab_9/ in your web browser and checking that your changes have appeared.