# COMP 322: Fundamentals of Parallel Programming

# Lecture 22: Parallelism in Java Streams, Parallel Prefix Sums

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## Worksheet #21 solution: Abstract Metrics with Isolated Constructs

Q: Compute the WORK and CPL metrics for this program. Indicate if your answer depends on the execution order of isolated constructs.

Answer: WORK = 25, CPL = 9. These metrics do not depend on the execution order of isolated constructs.



## How Java Streams addressed pre-Java-8 limitations of Java Collections

1. Iteration had to be performed explicitly using for/foreach loop, e.g., // Iterate through students (collection of Student objects) for (Student s in students) System.out.println(s); ⇒ Simplified using Streams as follows students.stream().foreach(s -> System.out.println(s)); 2. Overhead of creating intermediate collections List<Student> activeStudents = new ArrayList<Student>(); for (Student s in students) if (s.getStatus() == Student.ACTIVE) activeStudents.add(s); for (Student a in activeStudents) totalCredits += a.getCredits(); ⇒ Simplified using Streams as follows totalCredits = students.stream().filter(s -> s.getStatus() == Student.ACTIVE) .map(a -> a.getCredits()).sum();

3. Complexity of parallelism simplified (for example) by replacing stream() by parallelStream()



## **Java 8 Streams Cheat Sheet**

#### **Definitions**

A stream **is** a pipeline of functions that can be evaluated.

🗹 Streams **can** transform data.

A stream **is not** a data structure.

Streams **cannot** mutate data.

#### **Intermediate operations**

Always return streams.Lazily executed.

#### Common examples include:

Function	Preserves count	Preserves type	Preserves order
тар	<b>/</b>	×	<b>/</b>
filter	×	<b>/</b>	<b>/</b>
distinct	×	<b>✓</b>	<b>✓</b>
sorted	<b>✓</b>	<b>/</b>	X
peek	<b>/</b>	<b>/</b>	<b>/</b>

#### Stream examples

Get the unique surnames in uppercase of the first 15 book authors that are 50 years old or over.

```
library.stream()
   .map(book -> book.getAuthor())
   .filter(author -> author.getAge() >= 50)
   .map(Author::getSurname)
   .map(String::toUpperCase)
   .distinct()
   .limit(15)
   .collect(toList());
```

Compute the sum of ages of all female authors younger than 25.

```
library.stream()
   .map(Book::getAuthor)
   .filter(a -> a.getGender() == Gender.FEMALE)
   .map(Author::getAge)
   .filter(age -> age < 25)
   .reduce(0, Integer::sum):</pre>
```

### **Terminal operations**

- Return concrete types or produce a side effect.
- Eagerly executed.

#### Common examples include:

Function	Output	When to use	
reduce	concrete type	to cumulate elements	
collect	list, map or set	to group elements	
forEach	side effect	to perform a side effect on elements	

#### **Parallel streams**

```
Parallel streams use the common ForkJoinPool for threading.

library.parallelStream()...

or intermediate operation:

IntStream.range(1, 10).parallel()...
```

### **Useful operations**

```
Grouping:
    library.stream().collect(
        groupingBy(Book::getGenre));

Stream ranges:
    IntStream.range(0, 20)...

Infinite streams:
    IntStream.iterate(0, e -> e + 1)...

Max/Min:
    IntStream.range(1, 10).max();

FlatMap:
    twitterList.stream()
        .map(member -> member.getFollowers())
        .flatMap(followers -> followers.stream())
        .collect(toList());
```

#### **Pitfalls**



Avoid blocking operations when using parallel streams.

Source: http://zeroturnaround.com/rebellabs/java-8-streams-cheat-sheet/



## Parallelism in processing Java Streams

- Parallelism can be introduced at a stream source ...
  - e.g., library.parallelStream()...
- ... or as an intermediate operation
  - e.g., library.stream().sorted().parallel()...
- Stateful intermediate operations should be avoided on parallel streams ...
  - e.g., distinct, sorted, use-written lambda with side effects
- ... but stateless intermediate operations work just fine
  - e.g., filter, map
- Parallelism is usually more efficient on unordered streams ...
  - e.g., stream created from unordered source (HashSet), or from .unordered() intermediate operation
- ... and with unordered collectors
  - e.g., ConcurrentHashMap



# **Beyond Sum/Reduce Operations — Prefix Sum (Scan) Problem Statement**

Given input array A, compute output array X as follows

$$X[i] = \sum_{0 \le j \le i} A[j]$$

- The above is an <u>inclusive</u> prefix sum since X[i] includes A[i]
- For an <u>exclusive</u> prefix sum, perform the summation for 0 <= j <i</li>
- It is easy to see that inclusive prefix sums can be computed sequentially in O(n) time ...

```
// Copy input array A into output array X
X = new int[A.length]; System.arraycopy(A,0,X,0,A.length);
// Update array X with prefix sums
for (int i=1; i < X.length; i++) X[i] += X[i-1];
... and so can exclusive prefix sums</pre>
```



## An Inefficient Parallel Algorithm for Exclusive Prefix Sums

```
    forall(0, x.length-1, (i) -> {
    // computeSum() adds A[0..i-1]
    x[i] = computeSum(A, 0, i-1);
    }
```

## **Observations:**

- Critical path length, CPL = O(log n)
- Total number of operations, WORK = O(n²)
- With P = O(n) processors, the best execution time that you can achieve is T<sub>P</sub> = max(CPL, WORK/P) = O(n), which is no better than sequential!



## How can we do better?

Assume that input array A = [3, 1, 2, 0, 4, 1, 1, 3]

Define scan(A) = exclusive prefix sums of A = [0, 3, 4, 6, 6, 10, 11, 12]

## Hint:

- Compute B by adding pairwise elements in A to get B = [4, 2, 5, 4]
- Assume that we can recursively compute scan(B) = [0, 4, 6, 11]
- How can we use A and scan(B) to get scan(A)?



# Another way of looking at the parallel algorithm

Observation: each prefix sum can be decomposed into reusable terms of power-of-2-size e.g.

$$X[6] = A[0] + A[1] + A[2] + A[3] + A[4] + A[5] + A[6]$$
  
=  $(A[0] + A[1] + A[2] + A[3]) + (A[4] + A[5]) + A[6]$ 

## Approach:

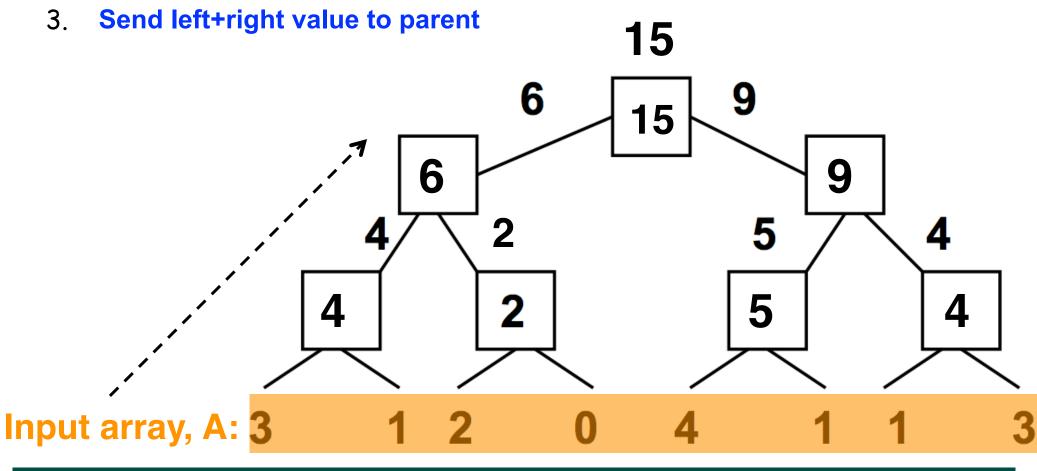
- Combine reduction tree idea from Parallel Array Sum with partial sum idea from Sequential Prefix Sum
- Use an "upward sweep" to perform parallel reduction, while storing partial sum terms in tree nodes
- Use a "downward sweep" to compute prefix sums while reusing partial sum terms stored in upward sweep



# Parallel Prefix Sum: Upward Sweep (while calling scan recursively)

Upward sweep is just like Parallel Reduction, except that partial sums are also stored along the way

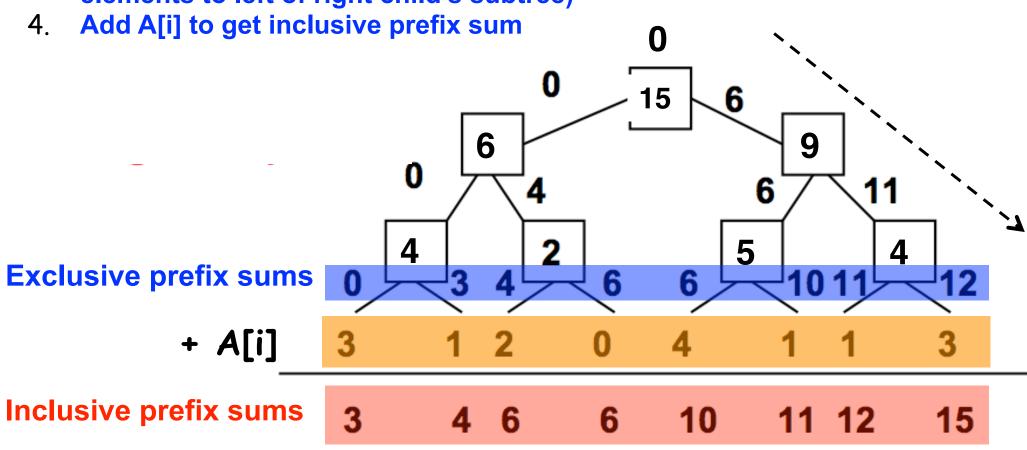
- 1. Receive values from left and right children
- 2. Compute left+right and store in box





# Parallel Prefix Sum: Downward Sweep (while returning from recursive calls to scan)

- 1. Receive value from parent (root receives 0)
- 2. Send parent's value to LEFT child (prefix sum for elements to left of left child's subtree)
- 3. Send parent's value+ left child's box value to RIGHT child (prefix sum for elements to left of right child's subtree)





# Summary of Parallel Prefix Sum Algorithm

- Critical path length, CPL = O(log n)
- Total number of add operations, WORK = O(n)
- Optimal algorithm for P = O(n/log n) processors
  - Adding more processors does not help
- Parallel Prefix Sum has several applications that go beyond computing the sum of array elements
  - Parallel Prefix Sum can be used for any operation that is associative (need not be commutative)
    - In contrast, finish accumulators required the operator to be both associative and commutative



## **Parallel Filter Operation**

[Credits: David Walker and Andrew W. Appel (Princeton), Dan Grossman (U. Washington)]

Given an array input, produce an array output containing only elements such that f (elt) is true, i.e., output = input.parallelStream.filter(f).toArray

```
Example: input [17, 4, 6, 8, 11, 5, 13, 19, 0, 24]
f: is elt > 10
   output [17, 11, 13, 19, 24]
```

## Parallelizable?

- —Finding elements for the output is easy
- —But getting them in the right place seems hard



## Parallel prefix to the rescue

1. Parallel map to compute a bit-vector for true elements (can use Java streams)

```
input [17, 4, 6, 8, 11, 5, 13, 19, 0, 24]
bits [1, 0, 0, 0, 1, 0, 1, 1, 0, 1]
```

2. Parallel-prefix sum on the bit-vector (not available in Java streams)

```
bitsum [1, 1, 1, 1, 2, 2, 3, 4, 4, 5]
```

3. Parallel map to produce the output (can use Java streams)

```
output [17, 11, 13, 19, 24]
```

```
output = new array of size bitsum[n-1]
FORALL(i=0; i < input.length; i++) {
  if(bits[i]==1)
   output[bitsum[i]-1] = input[i];
}</pre>
```



# Parallelizing Quicksort (Remember Homework 1?)

Best / expected case work

1. Pick a pivot element O(1)

2. Partition all the data into: O(n)

- A. The elements less than the pivot
- B. The pivot
- C. The elements greater than the pivot
- 3. Recursively sort A and C 2T(n/2)

Simple approach: Do the two recursive calls in parallel

- Work: unchanged at O(n log n)
- Span: now CPL(n) = O(n) + CPL(n/2) = O(n)
- So parallelism (i.e., work / span) is O(log n)

Sophisticated approach: use scans for the partition step

- Work: unchanged at O(n log n)
- Span: now  $CPL(n) = O(\log n) + CPL(n/2) = O(\log^2 n)$
- So average parallelism (i.e., work / span) is O(n / log n)

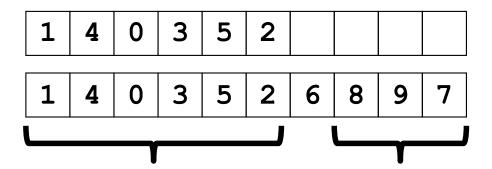


## **Example**

Step 1: pick pivot as median of three



• Steps 2: implement partition step as two filter/pack operations that store result in a second array



Step 3: Two recursive sorts in parallel

