Worksheet #28: Interaction between finish and actors

What would happen if the end-finish operation from slide 11 was moved from line 13 to line 11 as shown below?

```
finish(() -> {
1.
       int threads = 4;
2.
      int numberOfHops = 10;
3.
      ThreadRingActor[] ring = new ThreadRingActor[threads];
4.
      for(int i=threads-1;i>=0; i--) {
6.
        ring[i] = new ThreadRingActor(i);
        ring[i].start();
7.
        if (i < threads - 1) {</pre>
           ring[i].nextActor(ring[i + 1]);
9.
         } }
10.
    }); // finish
11.
12. ring[threads-1].nextActor(ring[0]);
13. ring[0].send(numberOfHops);
14.
```

