Worksheet #29: Analyzing Parallelism in an Actor Pipeline

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Consider a three-stage pipeline of actors (as in slide 5), set up so that P0.nextStage = P1, P1.nextStage = P2, and P2.nextStage = null. The process() method for each actor is shown below. Assume that 100 non-null messages are sent to actor P0 after all three actors are started, followed by a null message. What will the total WORK and CPL be for this execution? Recall that each actor has a sequential thread.

```
\cdots d_9d_8d_7d_6d_5d_4d_3d_2d_1d_0
            protected void process(final Object msg) {
1.
                 if (msg == null) {
2.
                     exit();
3.
                 } else {
4.
                     doWork(1); // unit work
5.
6.
                 if (nextStage != null) {
7.
                     nextStage.send(msg);
8.
                 }
9.
10.
```

Input sequence

