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# COMP 322: Fundamentals of Parallel Programming

## Lecture 17: Phasers (contd), Signal Statement, Fuzzy Barriers

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<https://wiki.rice.edu/confluence/display/PARPROG/COMP322>



# Worksheet #16:

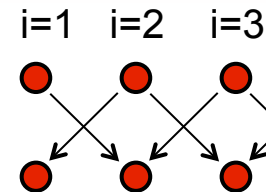
## Left-Right Neighbor Synchronization using Phasers

Name: \_\_\_\_\_

Netid: \_\_\_\_\_

doPhase1(i)

doPhase2(i)



Complete the phased clause below to implement the left-right neighbor synchronization shown above.

```
1. finish (() -> {
2.   final HjPhaser[] ph =
       new HjPhaser[m+2]; // array of phaser objects
3.   forseq(0, m+1, (i) -> { ph[i] = newPhaser(SIG_WAIT) });
4.   forseq(1, m, (i) -> {
5.     asyncPhased(
       ph[i-1].inMode(ph[i-1].inMode(WAIT)),
       ph[i].inMode(ph[i].inMode(SIG)),
       ph[i+1].inMode(ph[i+1].inMode(WAIT)), () -> {
6.       doPhase1(i);
7.       next();
8.       doPhase2(i); }); // asyncPhased
9.   }); // forseq
10.}); // finish
```



# Announcements

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- **Take-home midterm exam (Exam 1) will be given after lecture on Wednesday, February 26, 2014**
  - Closed-book, closed computer, written exam that can be taken in any 2-hour duration during that period
  - Will need to be returned to Penny Anderson (Duncan Hall 3180) by 4pm on Friday, February 28, 2014
    - Exam can also be picked up from Penny Anderson starting 2pm on Feb 26th if you're unable to attend lecture.
  - No lecture on Friday, Feb 28th
- **Homework 3 is due by 11:59pm on Wednesday, March 12, 2014**
  - Programming assignment is more challenging than in previous homeworks --- start early!



# Scope of Midterm Exam

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- **Midterm exam will cover material from Lectures 1 - 17**
  - Lecture 18 (Feb 26th) will be a Midterm review
- **Excerpts from midterm exam instructions**
  - “closed-book, closed-notes, closed-computer”
  - “Record start time when you open the exam, and end time when you finish. The total duration must be at most 2 hours. ”
  - “Since this is a written exam and not a programming assignment, syntactic errors in program text will not be penalized (e.g., missing semicolons, incorrect spelling of keywords, etc) so long as the meaning of your solution is unambiguous.”
  - “If you believe there is any ambiguity or inconsistency in a question, you should state the ambiguity or inconsistency that you see, as well as any assumptions that you make to resolve it.”



# Summary of Phaser Construct (Recap)

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- **Phaser allocation**
  - `HjPhaser ph = newPhaser(mode);`
    - Phaser `ph` is allocated with registration mode
    - Phaser lifetime is limited to scope of Immediately Enclosing Finish (IEF)
- **Registration Modes**
  - `HjPhaserMode.SIG`, `HjPhaserMode.WAIT`,  
`HjPhaserMode.SIG_WAIT`, `HjPhaserMode.SIG_WAIT_SINGLE`
    - NOTE: phaser `WAIT` is unrelated to Java `wait/notify` (which we will study later)
- **Phaser registration**
  - `asyncPhased (ph1.inMode(<mode1>), ph2.inMode(<mode2>), ... () -> <stmt> )`
    - Spawned task is registered with `ph1` in `mode1`, `ph2` in `mode2`, ...
    - Child task's capabilities must be subset of parent's
    - `asyncPhased <stmt>` propagates all of parent's phaser registrations to child
- **Synchronization**
  - `next();`
    - Advance each phaser that current task is registered on to its next phase  
All signals are performed, followed by all waits
    - Semantics depends on registration mode
    - Barrier is a special case of phaser, which is why `next` is used for both



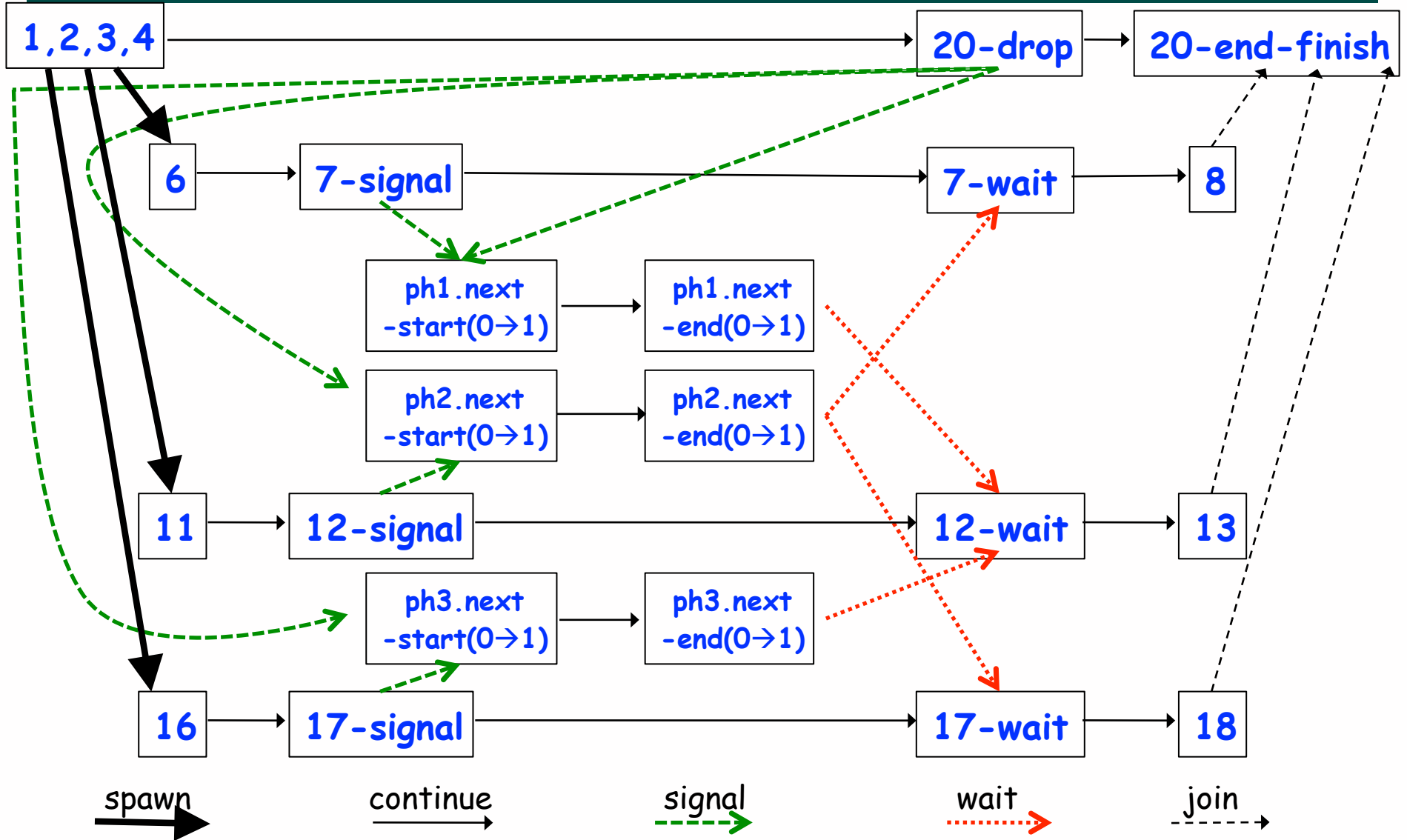
# Left-Right Neighbor Synchronization Example for m=3

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```
1. finish(() -> { // Task-0
2.     final HjPhaser ph1 = newPhaser(SIG_WAIT);
3.     final HjPhaser ph2 = newPhaser(SIG_WAIT);
4.     final HjPhaser ph3 = newPhaser(SIG_WAIT);
5.     asyncPhased(ph1.inMode(SIG), ph2.inMode(WAIT),
6.         () -> { doPhase1(1);
7.             next(); // signals ph1, waits on ph2
8.             doPhase2(1);
9.         }); // Task T1
10.    asyncPhased(ph2.inMode(SIG), ph1.inMode(WAIT), ph3.inMode(WAIT),
11.        () -> { doPhase1(2);
12.            next(); // signals ph2, waits on ph3
13.            doPhase2(2);
14.        }); // Task T2
15.    asyncPhased(ph3.inMode(SIG), ph2.inMode(WAIT),
16.        () -> { doPhase1(3);
17.            next(); // signals ph3, waits on ph2
18.            doPhase2(3);
19.        }); // Task T3
20.}); // finish
```



# Computation Graph for m=3 example



# Signal statement

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- When a task T performs a **signal** operation, it notifies all the phasers it is registered on that it has completed all the work expected by other tasks in the current phase (“shared” work).
  - Since **signal** is a non-blocking operation, an early execution of **signal** cannot create a deadlock.
- Later, when T performs a **next** operation, the next degenerates to a wait since a signal has already been performed in the current phase.
- The execution of “local work” between signal and next is performed during phase transition
  - Referred to as a “split-phase barrier” or “fuzzy barrier”





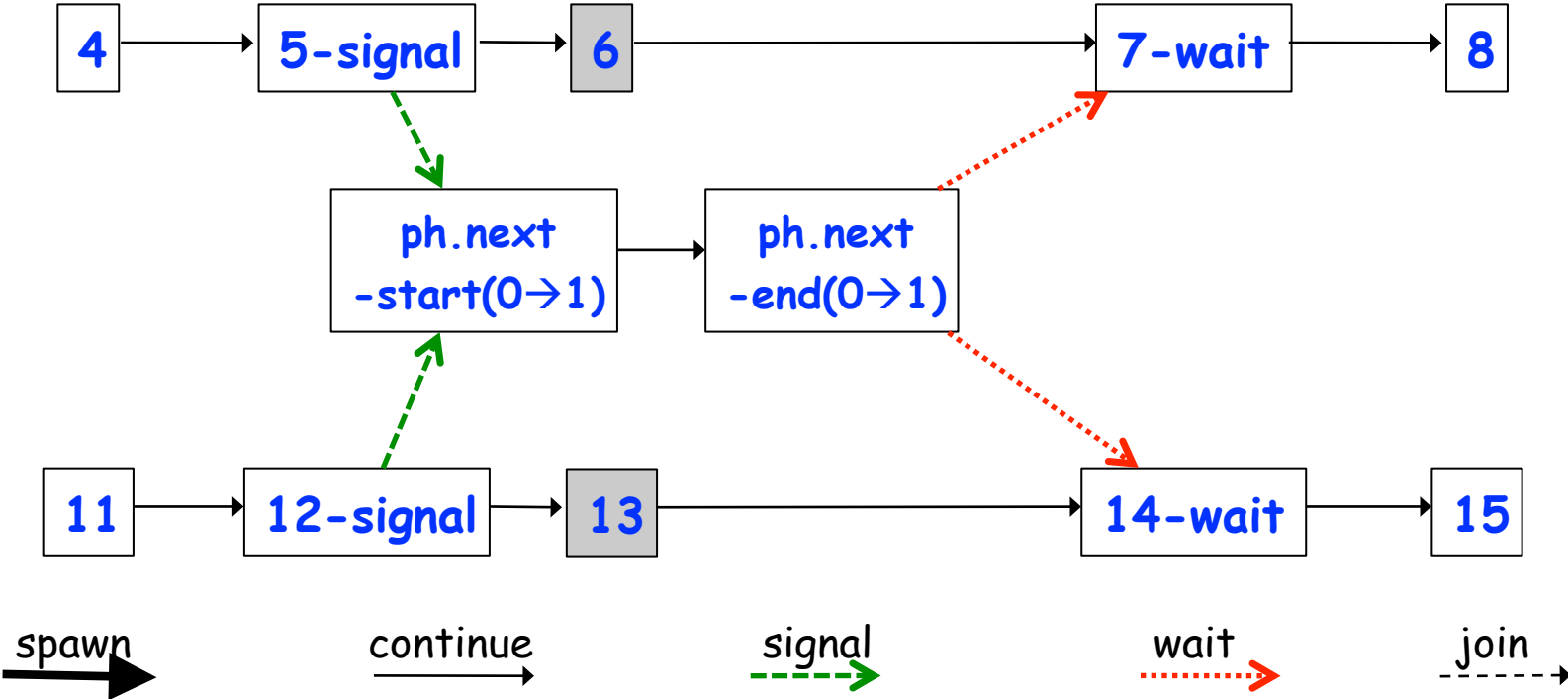
# Example of Split-Phase Barrier using Signal Statement

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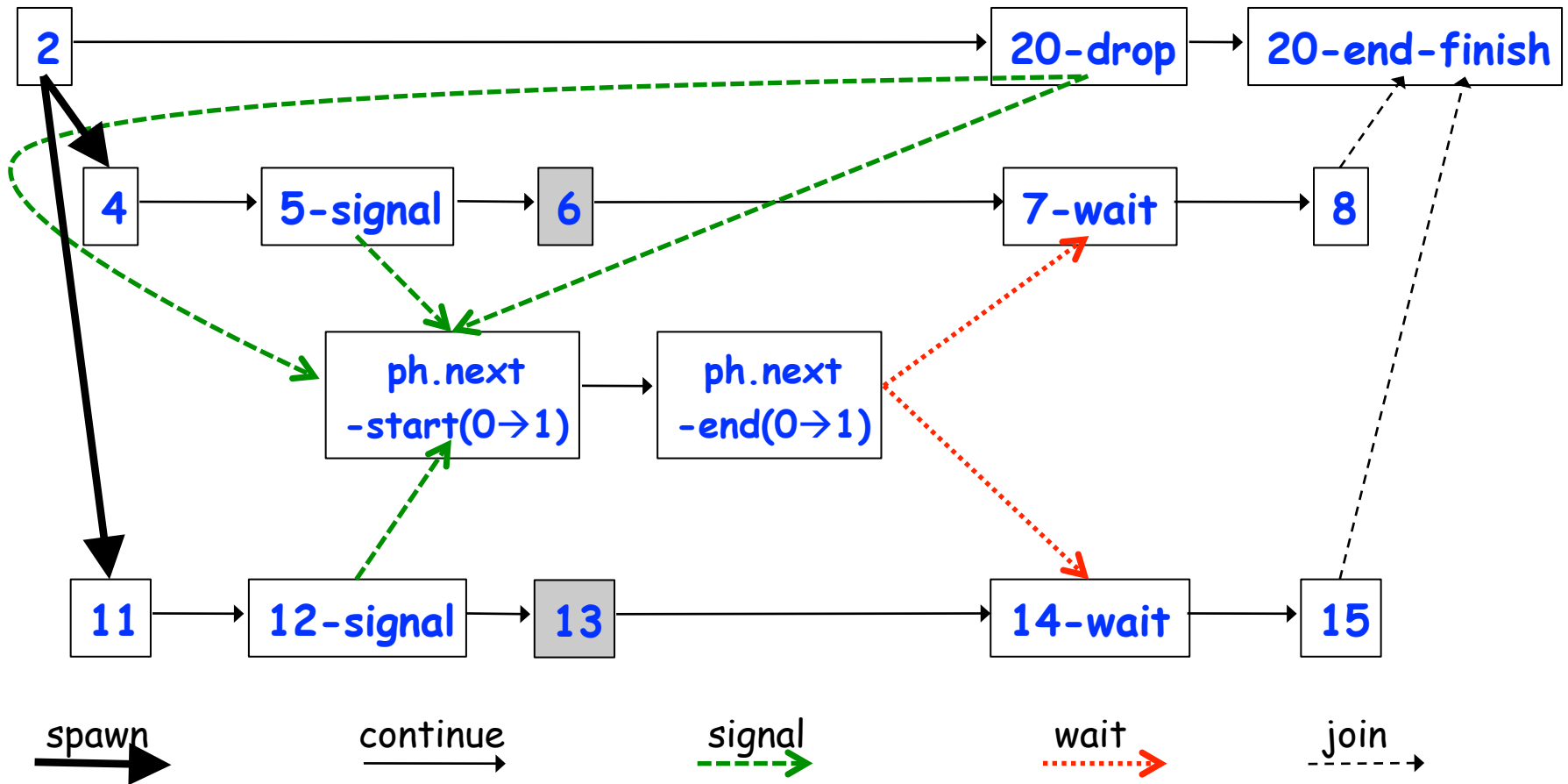
```
1.finish(() -> {
2.  final HjPhaser ph = newPhaser(SIG_WAIT);
3.  asyncPhased(ph.inMode(SIG_WAIT), () -> { // Task T1
4.    a = ... ;    // Shared work in phase 0
5.    signal();    // Signal completion of a's computation
6.    b = ... ;    // Local work in phase 0
7.    next();      // Barrier -- wait for T2 to compute x
8.    b = f(b,x); // Use x computed by T2 in phase 0
9.  });
10. asyncPhased(ph.inMode(SIG_WAIT), () -> { // Task T2
11.   x = ... ;    // Shared work in phase 0
12.   signal();    // Signal completion of x's computation
13.   y = ... ;    // Local work in phase 0
14.   next();      // Barrier -- wait for T1 to compute a
15.   y = f(y,a); // Use a computed by T1 in phase 0
16. });
17.}); // finish
```



# Computation Graph for Split-Phase Barrier Example (without async and finish nodes and edges)



# Full Computation Graph for Split-Phase Barrier Example (Figure 52)



# Data Races and Determinism extended to Phasers

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- A parallel program is said to be *functionally deterministic* if it always computes the same answer when given the same input
- A parallel program is said to be *structurally deterministic* if it always produces the same computation graph when given the same input
- Race-Free Determinism
  - If a parallel program is written using the constructs learned so far in Module 1 (finish, async, futures, accumulators, data-driven tasks, barriers, phasers) and is known to be race-free, *then it must be both functionally deterministic and structurally deterministic*



# Worksheet #17:

## Critical Path Length for Computation with Signal Statement

Name: \_\_\_\_\_ Netid: \_\_\_\_\_

Compute the WORK and CPL values for the program shown below. How would they be different if the `signal()` statement was removed? (Hint: draw a computation graph as in slide 10)

```
1. finish(() -> {
2.   final HJPhaser ph = newPhaser(SIG_WAIT);
3.   asyncPhased(ph.inMode(SIG_WAIT), () -> { // Task T1
4.     A(0); doWork(1); // Shared work in phase 0
5.     signal();
6.     B(0); doWork(100); // Local work in phase 0
7.     next(); // Wait for T2 to complete shared work in phase 0
8.     C(0); doWork(1);
9.   });
10.  asyncPhased(ph.inMode(SIG_WAIT), () -> { // Task T2
11.    A(1); doWork(1); // Shared work in phase 0
12.    next(); // Wait for T1 to complete shared work in phase 0
13.    C(1); doWork(1);
14.    D(1); doWork(100); // Local work in phase 0
15.  });
16.}); // finish
```

